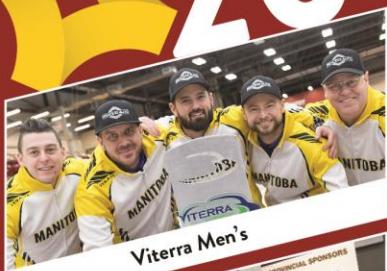
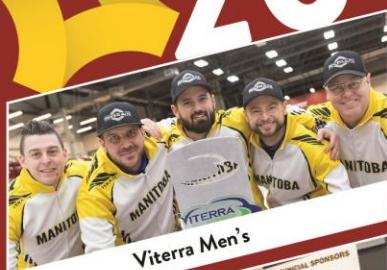


# 2019



Scotties Tournament of Hearts Women's



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# **Code of Ethics**

## **Curlers, Coaches, Umpires**

To ensure that all curlers are aware of their responsibilities when playing the game of curling the following Code of Ethics is an official supplement to the Rules of Curling.

### **Curlers' Code of Conduct**

- I will play the game with a spirit of good sportsmanship.
- I will conduct myself in an honourable manner both on and off the ice.
- I will never knowingly break a rule, but if I do, I will divulge the breach.
- I will take no action that can be interpreted as an attempt to intimidate or demean my opponents, teammates, or umpires.
- I will interpret the rules in an impartial manner, always keeping in mind that the purpose of the rules is to ensure that the game is played in an orderly and fair manner.
- I will humbly accept any penalty that the governing body at any level of curling deems appropriate, if I am found in violation of the Code of Ethics or Rules of the Game.

### **Coaching Code of Ethics**

- The coach will act with integrity in performing all duties owed to athletes, the sport, other members of the coaching profession and the public.
- The coach shall strive to be well prepared and current in order that all duties in their discipline are fulfilled with competence.
- The coach shall act in the best interest of the athlete's development as a whole person.
- The coach shall accept both the letter and the spirit of the rules that define and govern the sport.
- The coach shall accept the role of umpires in providing judgement to ensure that competitions are conducted fairly and in accordance with the established rules.
- The coach's conduct toward other coaches shall be characterized by courtesy, good faith and respect.
- The coach shall maintain the highest standards of personal conduct and support the principles of Fair Play.

### **Umpiring Code of Ethics**

- The role of umpires in curling is different than in many other sports in that we are there to ensure a level playing field of the competition, rather than to control the play. Curling umpires give freely of their time and training for the love of the sport.
- In the name of all the competitors, the umpires promise that we shall take part in the games, respecting and abiding by the rules, which govern them, committing ourselves to a sport in the true spirit of sportsmanship, for the glory of the sport and the honour of the teams.
- Umpires strongly believe in teamwork to ensure championships run smoothly.
- Each time we finish a championship, we hope it is not our last. We like what we do, and we hope we do make a difference. Curling has been good to us and this is our way of giving back.

## **Fair Play**

- Fair Play begins with the strict observance of the written rule; however, in most cases, Fair Play involves something more than even unfailing observance of the written rule. The observance of the spirit of the rules, whether written or unwritten, is important.
- Fair Play results from measuring up to one's own moral standards while engaged in competition.
- Fair Play is consistent demonstration of respect for teammates and opponents, whether they are winning or losing.
- Fair Play is consistent demonstration of respect for umpires, an acceptance of their decisions and a steadfast spirit of collaboration with them.
- Sportsmanlike behaviour should be demonstrated both on and off the ice. This includes modesty in victory and composure in defeat.

## **Refund Policy**

### **Electronic Entry**

- The deadline date for electronic entry is also the deadline for withdrawing from the competition.
- Until the deadline date a full refund will be issued but once the deadline passes NO refund will be issued.

### **CurlManitoba Programs**

- Full refunds will be issued if CurlManitoba cancels a program.
- If a participant withdraws from any program five or more working days prior to the start date, a full refund less \$30.00 administration fee will be issued.
- Four days or less no refund will be issued without a valid medical certificate or in extenuating circumstances, which are at the discretion of CurlManitoba.

# CurlManitoba

These general rules apply to all Regional Qualifiers, Berth Bonspiels, Manitoba Open and Provincial Championships.

Bonspiels with a Berth are NON CurlManitoba events except the Manitoba Open.

All CurlManitoba member clubs MUST be a member in good standing with CurlManitoba NO LATER than December 15, 2019. This entails each club having submitted the required membership demographics by December 15, 2019. Should a club not be a member or not have submitted their list by December 15, 2019 their members will be ineligible to compete in CurlManitoba qualifying and provincial events for the 2019-2020 season.

If a team or player needs to join another club which is in good standing they will be given until December 31, 2019.

All category rules supersede the General Rules of Play.

The CurlManitoba Rules of Curling for Officiated Play govern all CurlManitoba Provincial Championships.

Provincial Championship Rules supersede the General Rules of Play.

The General Rules of Curling as published by Curling Canada shall govern all matters not dealt with in CurlManitoba Rules.

Curling Clubs may have their own rules, for their own leagues and their bonspiels with a berth, which will supersede all CurlManitoba Rules.

## TERMS

The Manitoba Curling Association Inc. shall be referred to as **CurlManitoba**.

The Canadian Curling Association shall be referred to as **Curling Canada**.

## JURISDICTION

CurlManitoba shall govern all competitions leading to and including Provincial Championships. In all matters the decision of CurlManitoba shall be final.

A CurlManitoba Representative (Chairperson) is appointed by CurlManitoba to be in charge at Regional Qualifiers and Berth Bonspiels. This individual is designated prior to the event.

At all officiated events, the final decision for all on-ice matters will be made by the CurlManitoba designated Umpires.

## APPLICATION

All competitions leading up to and including the Provincial Championship shall be played under CurlManitoba Rules and the General Rules of Curling as published by Curling Canada. In case of conflict, any special rules shall take precedence.

## ALCOHOL

The consumption of alcohol by athletes, coaches and umpires is not permitted at Junior Events, U18 Events and Youth Events as outlined in the CurlManitoba [Code of Conduct Policy](#).

# **CurlManitoba General Rules of Play**

**CurlManitoba reserves the right to alter any CurlManitoba draw**

1. At the scheduled time for games to begin, the CurlManitoba Representative shall ring a bell to signify the start of the game. If a team is unable to commence play at the designated time, it shall be assessed the following penalty:
  - If the delay of the start of play is 1-15 minutes, then the non-offending team receives one point after one minute and will have last stone in the first end of actual play. One end is considered complete.
  - If the delay of the start of play is 16-30 minutes, then the non-offending team receives one additional point after 16 minutes and will have last stone in the first end of actual play. Two ends will be considered completed.
  - If play has not started after 30 minutes, then the non-offending team is declared the winner by forfeit with a score of 2-0.
  - At that time the non-offending team may access the ice for practice.
2. All Games will be 10 ends, except:

• Manitoba Open	8 end games
• Manitoba HALFspiel	8 end games
• Seniors, Masters, U18 and 4 person Mixed	8 end games
• Youth Winter & Spring Bonspiel: U13, U15	8 end games
• Mixed Doubles Championship	8 end games
3. A 2 bell system will be used at all events. A bell will be rung at 2 hours and 15 minutes for 10 ends; 1 hour and 45 minutes for 8 ends; 1 hour and 55 minutes for U18 and Youth Bonspiels unless specified at the event. For Mixed Doubles a bell will be rung for at 1 hour and 5 minutes.  
The first bell indicates that the end in progress shall be completed and one more shall be played.  
A second bell will be rung 20 minutes after the first bell. Finish the end in progress and the game is considered complete.  
**NOTE:** An end is considered complete and the next end is in progress when the final stone of the end has reached the delivery end t-line.
4. Unless specified, a game may be conceded at any time by the losing team:
  - No points will be counted for an incomplete end when both teams still have stones to be delivered.
  - No points are awarded when one team has delivered all their stones and have stones counting.
  - If one team has delivered all their stones and the other team has a stone remaining and is counting, points will be awarded accordingly.

5. A team may start any game with three players except in 4 person Mixed competitions.
  - A player who has left a game because of illness, accident or other extenuating circumstances may rejoin their team.
  - A player may enter a game between ends or during an end already in progress, **providing** they are able to deliver a stone (of the player who is leaving) within the team's established delivery rotation.
  - The alternate player replaces the sidelined player for the end they leave. At the beginning of the next end, the alternate player may deliver stones in any position of the delivery rotation of their team. The team **must** re-declare their delivery rotation including the skip and vice-skip. Otherwise, no change in position played shall be made once the game has commenced.
6. Teams must play with the stones provided and the colour chosen on the sheet assigned. Under no circumstances can stones be moved from one sheet to another.
7. In the event of any disagreement between skips, the Event Representative shall be consulted. The Event Representative shall call the On Call Umpire if they cannot make a decision.
8. In the event of a tie, the game is to proceed until a point is scored to decide the winner. Play will continue in the normal end rotation.
9. Should any emergency arise during the time of a CurlManitoba event, CurlManitoba may change the CurlManitoba General Bonspiel Rules.
10. To be eligible for a berth in any CurlManitoba event a team must have won a minimum of one game during the event. EXCEPTION: North Sport Region
11. No payouts shall be awarded at the Regional Qualifiers nor the Berth Bonspiels.
12. All teams advancing to a Provincial Championship must have at least three players that participated at the qualifying event in which the team earned their berth to a Championship. Each of those three players **MUST** be present and play in the Championship.
13. It is at the discretion of each club to decide whom they will accept as associate or regular members of their club. Such decisions must be made and a member list must be submitted to CurlManitoba by December 15 to allow those individuals to be eligible to play in Provincial Championships.
14. No ice preparation shall occur during the course of a game at any CurlManitoba event. EXCEPTION: Provincial Championships

**CurlManitoba will follow all Curling Canada rules in regard to:**

- **Five Rock Rule**
- **Broom Moratorium**
- **Residency and Free Agents**

**Visit [www.curlmanitoba.org/competitions/rules](http://www.curlmanitoba.org/competitions/rules) for complete details**

## **2019-2020 Five Rock Rule**

The Five Rock Rule will be in play for all curling. A team may not hit a stone in the Free Guard Zone until the delivering of the sixth stone. Therefore the team with the hammer can hit with the second's first stone.

## **2019-2020 Broom Moratorium**

Only World Curling Federation (WCF) approved brush heads will be allowed at CurlManitoba Events. (Nylon Oxford 420D Mustard Yellow with the WCF approved code)

The sweeping technique must be:

- a) Sweep in any direction; there must be brush head movement in the sweeping motion.
- b) The motion shall not leave any debris in front of the moving stone.
- c) The final motion shall finish outside the path of any stone.

No hair brooms, corn brooms, homemade heads, texture underpads or inserts are allowed.

### **Sport Regional Qualifiers and Berth Bonspiels**

1. In keeping with the spirit of the game, at unofficiated events, the broom moratorium and sweeping technique shall be governed by the players and coaches keeping Fair Play in mind at all times.
2. If an alternate player comes into the game, they must use the brush of the player they are replacing.
3. The target broom must be the declared sweeping brush of the skip or vice skip (third). Using a separate or different broom as the target broom is not allowed.

### **Provincial Championships**

1. Includes all Unofficiated Play Rules.
2. Any player using a sweeping device at Provincial Championships, which is not approved, will be suspended from the rest of the competition and the game will be forfeited.
3. Hair brooms and corn brooms are allowed to serve as throwing devices only.
4. Each player must declare his or her approved sweeping device at the start of the game.
5. A player may not change their brush head during a game, unless an Umpire grants special permission.  
If a change is made without permission, the team will forfeit the game.
6. All equipment will be checked and tagged prior to the pre-event practice, any changes must be approved by an Umpire.
7. A player may request that an Umpire inspect a brush prior to or during a game.

**CurlManitoba policies can be found at**

**[www.curlmanitoba.org/aboutus/leadership-governance](http://www.curlmanitoba.org/aboutus/leadership-governance)**

# **2019-2020 Residency and Free Agents**

Curling Canada's residency eligibility rules for the Brier and Tournament of Hearts – including the provincial playdown process leading up to those national championships – have been updated to include **birthright status**. This revision will be effective immediately for the 2019-2020 curling season.

## **Birthright Status**

Birthright status will be implemented nationwide as of the 2019-2020 curling season and in effect at the Brier, Tournament of Hearts and all provincial playdown events leading up to the national men's and women's championships.

What is birthright:

Athletes who have moved away from their province of birth are now eligible to represent that province as a bona fide resident.

This means any teams can consist of one free agent and the remaining players may be bona fide residents or have birthright status. All four players can have birthright status.

## **CURLING CANADA COMPETITOR FEES**

1. All team members (4) must submit the Curling Canada current season's competitor fee plus GST to CurlManitoba for each category that a team competes in.

<b>Categories:</b>	Junior, Mixed, Wheelchair	\$55.00
U18		\$30.00 one time team fee
Men, Women, Seniors		\$58.00
Masters		\$20.00
(unless they have paid a senior competitor fee)		

### **Exemptions:**

Mixed Doubles Championship  
Curling Club Championship

2. A team winning a Provincial Berth through a non CurlManitoba Bonspiel with a Berth must pay the Curling Canada Competitor Fee immediately upon acceptance of the berth.
3. Fifth players must pay a Curling Canada Competitor Fee immediately after the team names a fifth player.

**NOTE:** All Competitor Fees MUST be paid on our website at [www.curlmanitoba.org/competitions/curlmanitoba-fees](http://www.curlmanitoba.org/competitions/curlmanitoba-fees)

# CurlManitoba Special Events

## YOUTH WINTER BONSPIEL

The divisions and eligibility of the bonspiel will be:

1. U13 Open is a maximum of 12 years of age as of December 31, 2019,  
Born January 1, 2007 or later.
2. U15 Open is a maximum of 14 years of age as of December 31, 2019,  
Born January 1, 2005 or later.

### Rules

1. All team members must reside in Manitoba.
2. Team composition is open and a team may consist of 4 males, 4 females or any combination of males and females.
3. All games will be 8 ends with a minimum of 6 ends to be completed.
4. A mercy rule is in effect. After 4 ends the team and coaches may decide to concede, BUT play the required 6 ends with the coach's assistance on the ice.
5. 1 hour and 55 minute bell with a second bell 20 minutes later.
6. The Cresting Policy is NOT in effect.

### Spares

1. Spares are allowed. Spares must register with the Event Representative prior to playing. Spares must meet the age requirements. Spares cannot have competed in any other division of the bonspiel.
2. Following the registration of their four players, should a player(s) be unable to play due to extenuating circumstances (injury, illness) the team will be permitted to use up to two eligible spares or have the option of continuing with the remaining three players. A spare is a temporary player who may play the position of the missing player or lower.

### Time Outs

1. U15—Time outs will consist of one 1 minute time out that can be called any time during the first 4 ends, a 3 minute 4<sup>th</sup> end break and two 1 minute time outs that can be called in the last 4 ends in all games.  
Extra Ends will have one 1 minute time out.
2. U13—Time outs will consist of two 1 minute time outs that can be called any time during the first 4 ends, coaches are allowed on the ice for ends 5-8.

### Coaches

Please refer to page 15 of the CurlManitoba Rulebook.

### Long Term Athlete Development

Please refer to the Long Term Athlete Development section on page 12 as it will be endorsed with an emphasis on Fair Play for the Youth Winter and Spring Bonspiels.

## **YOUTH SPRING BONSPIEL**

The divisions and eligibility of the bonspiel will be:

1. U13 Open is a maximum of 12 years of age as of December 31, 2019, born January 1, 2007 or later.
2. U15 Open is a maximum of 14 years of age as of December 31, 2019, born January 1, 2005 or later.
3. U15 Competitive is a maximum of 14 years of age as of December 31, 2019, born January 1, 2005 or later.

### **Rules**

1. All team members must reside in Manitoba.
2. Team composition is open and a team may consist of 4 males, 4 females or any combination of males and females.
3. All games will be 8 ends with a minimum of 6 ends to be completed.
4. A mercy rule is in effect. After 4 ends the team and coaches may decide to concede, BUT play the required 6 ends with the coach's assistance on the ice.
5. 1 hour and 55 minute bell with a second bell 20 minutes later.
6. The Cresting Policy is NOT in effect.

### **Spares**

1. Spares are allowed in the Recreation Divisions. Spares must register with the Event Representative prior to the start of any game. Spares must meet the age requirements and may not have competed in any other division.
2. In the Recreation Division following the registration of their four players, should a player(s) be unable to play due to extenuating circumstances (injury, illness) the team will be permitted to use up to two eligible spares or have the option of continuing with the remaining three players. A spare is a temporary player who may play the position of the missing player or lower.
3. No spares are allowed in the Competitive Division BUT, a 5<sup>th</sup> player may be registered prior to the start of the event.

### **Time Outs**

1. U13—Time outs will consist of two 1 minute time outs that can be called any time during the first 4 ends, coaches are allowed on the ice for ends 5-8.
2. The U15 Open and Competitive Divisions will have two 1 minute time outs and a 3 minute 4<sup>th</sup> end break.
3. Extra Ends will have one 1 minute time out.

### **Coaches**

Please refer to page 15 of the CurlManitoba Rulebook.

### **Long Term Athlete Development**

Please refer to the Long Term Athlete Development section on page 12 as it will be endorsed with an emphasis on Fair Play for the Youth Winter and Spring Bonspiels.

## **LONG TERM ATHLETE DEVELOPMENT**

The emphasis of the Youth Winter Bonspiel and the Youth Spring Bonspiel will be based on the Long Term Athlete Development Model with the emphasis on Fair Play and Development of athletes and coaches.

### Development:

A coach and/or umpire will be present at all games to assist coaches and teams with etiquette, rules and behaviour.

### Fair Play:

The objective is to promote social interaction and fair play within a curling event while encouraging all athletes to play to the best of their ability and to make an effort to experience success during the game.

Everyone should adhere to an honesty policy with regard to rule interpretation and proper conduct.

At the conclusion of each game, the team will rank the opposing team on a scale of 1 to 5.

Any team that does not hand in their ballots at the conclusion of a game will be eliminated from the right to be included in the fair play ranking and prizes.

If a team wishes to comment on the ranking they provided to the other team please write it on the ballot at the bottom or on the back.

### Ranking System:

1 Point	Team was unfriendly and uncooperative, constantly talking while the opposition is throwing, standing in the way, game not enjoyable to play.
2 Points	Some discipline shown by some players but not enough to improve the game, one or two players friendly, game not enjoyable to play, not sure if you want to play this team again.
3 Points	The team for the most part followed the rules, the game was OK, your team enjoyed the competition, team needs to make a few small adjustments to their play.
4 Points	Enjoyed the game, opposition was friendly and obeyed the rules. Showed respect for their competition, the other teams, coaches and umpires or event representatives. The competition was good.
5 Points	Really enjoyed the game. This team represents the spirit of Fair Play! They showed respect, demonstrated integrity, were more concerned about doing their best than winning the game. Acknowledged good performances by both teams, showed support for their teammates when something didn't go their way.

# MANITOBA OPEN

## Rules

1. Items contained in the CurlManitoba Manitoba Open Rules will take precedence over the CurlManitoba General Rules.
2. This is an open bonspiel; however, teams competing for Provincial Berths must also comply with all eligibility rules required to compete in the Viterra Championship. Members of teams that do not meet the eligibility rules shall be ineligible for provincial berths. An ineligible member of a team makes the whole team ineligible.
3. Three teams will win berths to the Viterra Championship through the Manitoba Open.
  - 1 berth each to the Asham Event Winner and Finalist
  - 1 berth to the highest finishing eligible team in the Nott Autocorp Event or Winnipeg Free Press Event
4. No team member additions or substitutions will be permitted after the commencement of the bonspiel. (Roster changes will be accepted by the CurlManitoba Office until the official bonspiel start time-6:00PM Thursday.)
5. Spares will be allowed in the bonspiel as long as they are not a registered member of another team in either the Open Bonspiel OR the HALFspiel. However, when teams reach the 16's of the three 'berth-qualifying' events (Asham, Free Press, Nott Autocorp) spares are **NO** longer allowed. Teams must play in the 16s and from that point forward (8s, 4s, 2s) in the bonspiel with registered team players and will sign a competitors' game card to verify eligibility.
6. The Broom Moratorium is **NOT** in effect. Any team earning a berth must adhere to the Broom Moratorium during the Viterra Championship.
7. There will be no practice ice allotted.
8. All games will be 8 ends. The bell will ring at 1 hour and 45 minutes indicating that the end in progress shall be completed and one more shall be played. Unless specified, a game may be conceded at any time. In the event of a tie, the game is to proceed until a point is scored to decide the winner.
9. In all games where six ends or more have been played and play cannot be continued due to ice conditions and/or problems within the building, such as power failure, condensation falling etc, and subject to approval of the Umpire on duty at Headquarters, the game shall be considered a completed game. All games called prior to the completion of the sixth end shall be declared no contest and replayed. This rule shall not apply to games where two penalty points have been awarded and a game declared complete due to a team being late.
10. Should any emergency arise during the time of the bonspiel, CurlManitoba may change the CurlManitoba General Bonspiel Rules.

11. Curling teams and/or individual curlers may be disqualified from the competition for non-compliance with these bonspiel rules at the discretion of CurlManitoba and/or the Bonspiel Committee.
  
12. Format                    \* 8 end games                    \* 1 hour 45 minute bell  
                                  \* 6 game guarantee (if full)            \* No pre-game practice  
                                  \* Coin toss for hammer              \* Stone colour pre-assigned
  
13. The top of the scoreboard is the team named first in the draw.

## **MANITOBA HALFspiel**

### **Rules**

1. Items contained in the CurlManitoba Manitoba HALFspiel Rules will take precedence over the CurlManitoba General Rules and the Manitoba Open rules.
  
2. Spares will be allowed in the bonspiel, as long as they are not a registered member of another team in either the Manitoba Open OR the HALFspiel.
  
3. All games will be 8 ends. A bell will be rung at 1 hour and 45 minutes indicating that the end in progress shall be completed and one more shall be played. Unless specified, a game may be conceded at any time. In the event of a tie, the game is to proceed until a point is scored to decide the winner.
  
4. In all games where six ends or more have been played and play cannot be continued due to ice conditions and/or problems within the building, such as power failure, condensation falling etc, and subject to approval of the Umpire on duty at Headquarters, the game shall be considered a played game. All games called prior to the completion of the sixth end shall be declared no contest and replayed. This rule shall not apply to games where two penalty points have been awarded and declared complete due to a team being late.
  
5. Should any emergency arise during the time of the bonspiel, CurlManitoba may change the CurlManitoba General Bonspiel Rules.
  
6. Curling teams and/or individual curlers may be disqualified from the competition for non-compliance with these bonspiel rules at the discretion of CurlManitoba &/or the Bonspiel Committee.
  
7. Format                    \* 8 end games  
                                  \* 1 hour 45 minute bell  
                                  \* 4 events, 3 game guarantee  
                                  \* No pre-game practice  
                                  \* Coin toss for hammer  
                                  \* Stone colour pre-assigned
  
8. The top of the scoreboard is the team named first in the draw.

# **COACHING**

## **Requirements**

All coaches must have completed their certification requirements a minimum of 30 days prior to all Championships.

## **COMPETITIVE (all categories)**

- \_\_\_\_\_ All coaches must be a minimum of 21 Years of Age as of December 31, 2019.
- \_\_\_\_\_ Competition Coach Trained for any events leading up to any Championship.
- \_\_\_\_\_ Making Ethical Decisions On-Line Evaluation-Competition Stream is mandatory.
- \_\_\_\_\_ Respect in Sport for Activity Leaders Certification is mandatory.

## **Junior, U18 Additions**

- \_\_\_\_\_ Criminal Record check is mandatory for the Provincial Championships.
- \_\_\_\_\_ Competition Coach Certification for the Provincial Championships.
- \_\_\_\_\_ Child Abuse Registry Screening is mandatory for the Provincial Championships.

## **YOUTH (U13, U15)**

- \_\_\_\_\_ Respect in Sport Certification is mandatory.
- \_\_\_\_\_ Prior to the start of competition teams may register a Coach/Adult supervisor.
- \_\_\_\_\_ Certification is not required. However, completion of Club Coach OR Competition Coach Trained is STRONGLY RECOMMENDED.

## **RULES OF COACHING**

1. A coach may coach either one junior men's or one junior women's team and one U18 men's or one U18 women's team during events leading up to and including the Provincial Championships in a given season.  
**Exception:** Youth Winter and Spring Bonspiels
  - i. A coach may coach two teams but CANNOT coach when the teams play each other. No draw times or locations will be altered.
  - ii. When Senior and Master Championships are combined a player from one event may coach a team in the other event being played at the same time.
2. An assistant coach may be registered for all Junior and U18 events leading up to and including the Provincial Championship.
  - The assistant coach must meet all of the coaching requirements.
  - The assistant coach will be allowed access to the team ONLY when the coach is absent for an entire game.
  - The coach and assistant coach are NOT interchangeable during any one game.
3. Each team participating in the U18 and Junior Provincial Championship MUST register a coach that meets the requirements for the Provincial Championship.
4. At all U18 and Junior Provincial Championships coaches must be in the facility when their team is playing except for unforeseen circumstances.
5. Junior teams without a coach present for unforeseen circumstances will be permitted to use their time outs but the opposing coach will NOT be allowed access to the ice.

## TIME OUTS

1. Coaching at the Junior and U18 levels is mandatory BUT when a coach is unable to be present due to extenuating circumstances the team will be allowed their two one-minute time outs. The opposing coach will not be allowed access to the ice or their team during the oppositions two time outs.
2. Two 1 minute coaching breaks are permitted in all games leading to a berth in a Provincial Championship. (NOTE: This rule WILL NOT apply in the Manitoba Open)
3. One 1 minute time out per team is allowed in an extra end. Time outs not used during regulation play may not be carried over to extra ends.
4. Youth Winter Bonspiel time outs—see page 10
5. Youth Spring Bonspiel time outs – see page 11
6. The time out will commence when the team calling the time out begins any discussion with the coach. The time out is complete at the end of 1 minute **OR** once the coach/team calling the time out has finished communication. The coach/team that did not call the time out shall exit the playing surface.
7. The coach/team not calling the time out may not speak to their team until the timeout begins.
8. There will be a 5 minute 4<sup>th</sup> / 5<sup>th</sup> end break in all competitions leading to a berth into the Provincial Championships.
9. Coaches must notify the Event Representative, Umpire or the Timer to call a time out and should endeavor to notify their opposing coach.
10. At unofficiated events a coach will be given a maximum of 20 seconds to access their team.
11. All time-outs including the 4<sup>th</sup>/5<sup>th</sup> end break will take place in the ice area.
12. Competitors are NOT allowed to leave the ice area.
13. Either a player or a coach may call a Time Out. Consultation is not permitted.
14. The coach/team that called the time out may access the playing surface with their coach; the coach must stay within two feet of the sideboards AND the backboards (at the playing end). If the coach wants to position themselves at the hog line they must be within 2 feet of the sideboard.  
The team that did not call the time out may ONLY communicate with their coach at the home end and shall not access the playing surface.
15. A coach may not enter the house at any time.
16. Only one person, either the coach or a fifth that meets the coaching requirements, may meet with the team during a timeout.
17. A fifth that does NOT meet the coaching requirements may access the ice ONLY at the 4<sup>th</sup>/5<sup>th</sup> end break.
18. A coach and a fifth may both access the team during the 4<sup>th</sup>/5<sup>th</sup> end break.
19. The coach and any team member cannot be the same person.

# FIFTH PLAYER AND/OR SIXTH PLAYERS

## FIFTH PLAYERS

For all CurlManitoba events leading up to and including Provincial Championships:

1. A Fifth Player may be registered prior to the event. In addition, teams qualifying for all Provincial Championships (including open entry championships) may identify a Fifth Player as a team member. Fifth Players must be identified prior to the start of an event leading up to a Championship and 7 days prior to the start of a Provincial Championship. The start of any Championship is the pre-event practice or the pre-game practice if there is no pre-event practice.

**Exception:** No Fifths are allowed at U18 and the Curling Club Championship.

2. The players on the ice must be four of the five players listed on the team entry/registration form. The registered Fifth Player may play any position in any game.
3. Fifth Players must maintain the eligibility of the team.
4. Fifth Players will not receive berth winner crests, keeper awards, or a complimentary banquet ticket.
5. Following a team's registration of four/five players for the Regional Qualifiers and Berth Bonspiels, and at any level, should a player be unable to play due to extenuating circumstances (injury, illness, employment, coaching at another sanctioned event, etc.) the team will continue with the remaining three/four players.

**Exception:** Mixed Provincials where four players are required or Mixed Doubles where two players are required.

6. In all Championships during a pre-event practice and a pre-game practice, a Fifth Player may participate.
7. At 4 Person Mixed competitions, the rules apply to both the Fifth and/or Sixth Players.

## SPARE PLAYER

1. Spares are allowed from the Spare Pool at Provincial Championships only.
  - A Spare is a player named in the Spare Pool at a Provincial Championship.
  - This is a temporary player who may play the position of the indisposed player or lower.
  - The Spare Pool is approved by CurlManitoba prior to the Provincial Championships.

2. Spares are allowed at the Youth Winter Bonspiel, Youth Spring Bonspiel, And the Manitoba HALFspiel/Manitoba Open prior to the 16s. Spares are NOT allowed at the Manitoba Open once a team advances to the 16s, 8s, semifinals and finals.

## **REPLACEMENT PLAYERS**

1. Upon moving to another level (i.e. regional qualifier moving to a Championship), a team may be permitted to replace a player, should a player be unable to play due to extenuating circumstances (i.e. injury, illness, employment, coaching at another sanctioned event, etc.). A replacement player becomes a permanent registered member of the team and may play any position. The replacement player must meet all eligibility rules of the competition and must have done so prior to the commencement of the competition in which the team qualified. The replacement is required to pay the Curling Canada Competitor's Fee. The CurlManitoba office must be advised in writing of any replacement. A team with a replacement player must be comprised of at least 3 of the 4 (or 5) original players who competed when the team qualified for the Championship.
2. If a player leaves a team after earning a berth, the player may be replaced and the departing player can play with another team. The departing player may not return to the original team.

## **MIXED (4 Person)**

1. Four person Mixed Curling must always have four players on the ice with two men and two women alternating delivery of stones.
2. Mixed teams may name a Fifth & Sixth Player – one of each gender, for the Provincial Championship. All Fifth & Sixth Players must pay the Curling Canada Competitor Fee prior to the beginning of the Provincial Championship.
3. If a player in the Provincial Championship is unable to continue to play due to illness or other extenuating circumstance, after the game commences, the team may continue to play any end already commenced with three players. Any stone yet to be thrown by the absent player in that end will be thrown by the remaining player of the same gender. Upon completion of the end the Fifth/Sixth or a Spare of the same gender from the Spare Pool MUST be used.
4. The player throwing the Last Stone Draw must be of the opposite gender of the person holding the broom.
5. The Skip and Vice Skip shall be of opposite gender and one of these two individuals shall deliver the final two stones of the end for their team.

# ELIGIBILITY (all Championships)

## GENERAL ELIGIBILITY

1. Each competitor must meet all eligibility conditions as established by CurlManitoba.
2. Each competitor shall adhere to the CurlManitoba residency requirements.  
The requirements can be found at <http://www.curlmanitoba.org/competitions/rules>
3. All players must be members of a Manitoba Club, which is in good standing with CurlManitoba to compete in the Regional Qualifiers, Berth Bonspiels and Provincial Championships. Member clubs are listed on pages 57 and 58.  
Players who are not members of a member club may participate in Bonspiels with a Berth if they meet all other eligibility requirements but they remain ineligible to earn a Berth.
4. All entries are the sole responsibility of the individual who entered the team. This person is the only person authorized to alter an entry, therefore maintaining the team's eligibility.
5. All four or five competitors registered on a team must be members of the same CurlManitoba member Winnipeg club **or** members of any CurlManitoba rural member club within the same Sport Region (north, west, south or east).

### Exceptions to #5:

**U18 & Junior:** A team may be comprised of four players who wish to register through a school. They must all be registered students at the same school by October 1, 2019.

**Senior Women & Master Women:** All four or five competitors on a team shall not necessarily come from one club, but may be chosen from any club within their Sport Region. All City of Winnipeg member clubs constitute one Sport Region for entry purposes.

**Mixed:** A minimum of two players of the team shall be members in good standing of the same member curling club in Manitoba. The team must enter through and represent the club of those two players. All other players must be members of a member curling club in Manitoba. All four, five or six players of the team must be accepted by the curling club they are entering out of as a team representing that club prior to the start of play at any level.

6. Athlete verification shall be as shown on the list of members of the club for the current season filed with CurlManitoba. All curling clubs are required to submit their member list NO LATER than December 15, 2019.
7. If a team is declared ineligible after securing a provincial berth, then the team cannot compete in the Provincial Championship by dropping the ineligible member(s). They are simply not eligible and the entire team will be replaced.
8. All provincial participants must submit a CurlManitoba Cresting Agreement seven days prior to the Provincial Championship's Pre-Event Practice by noon.
  - a. If a team does not submit the cresting agreement seven days prior to the Championship, CurlManitoba may name an alternate team.
9. In the event of a team who has earned a berth is not able to compete at a Provincial Championship, CurlManitoba will name an alternate team.

## **AGE REQUIREMENTS (for any category with an age restriction)**

U13	Under 13	12 years of age maximum on December 31, 2019, born January 1, 2007 or later.
U15	Under 15	14 years of age maximum on December 31, 2019, born January 1, 2005 or later.
U18	Under 18	17 years of age maximum on June 30, 2019, born July 1, 2001 or later.
U21	Under 21	20 years of age maximum on June 30, 2019, born July 1, 1998 or later.
Seniors		50 years of age or older as of June 30, 2020, born June 30, 1970 or earlier.
Master		60 years of age or older as of December 31, 2019, born December 31, 1959 or earlier.
Club		One player allowed born after June 30, 2001. NOTE: Club Championship rules and requirements page 54.

### **NOTE: 2020-2021 Junior Age Change**

Teams winning the Junior Nationals in 2021 will attend the Junior World's in 2022.

Therefore, the eligible age for the 2021 Junior Nationals is a maximum of 20 years of age on June 30, 2021.

Any athlete born on or after July 1, 2000.

### **Championship Date Changes**

U18 National Championship will be held mid February in the 2020-2021 season.

U21 National Championship will be held late March in the 2020-2021 season.

**For the 2021, 2022, and 2023 Canadian Junior Championships, a team may have one over-aged player that is not eligible for the World Juniors.**

# QUALIFYING FOR PROVINCIAL CHAMPIONSHIPS

## GENERAL RULES

1. All Berth Bonspiels and Regional Qualifiers with a minimum of four teams will use a semi-modified double knock out draw with a qualifying round based on the number of teams competing. CurlManitoba reserves the right to alter any draw format.
2. CurlManitoba will email ALL teams with notification of the draw and event rules.
3. No payouts will be awarded at Regional Qualifiers and Berth Bonspiels.
4. All Regional Qualifiers and Berth Bonspiels will be seeded by the teams that have entered the event. The teams will have approximately a 48 hour turnaround time to respond with their seeds. TEAMS WILL NOT SEED THEMSELVES.
5. Thirty minutes prior to a team's first game in any CurlManitoba Regional Qualifiers and/or Berth Bonspiels, the team MUST submit a completed and signed line up card and give it to the designated person. The penalty for not submitting the card is loss of hammer in the first game the team has earned the hammer. Failure may also result in making a team ineligible. During any competition, an additional line up card will be required only when there is a player or position line up change.
6. Pre-game practice ice shall be provided during all Regional Qualifiers and all Berth Bonspiels. Each team will have a 5 minute practice on the sheet they will play on. If a team is not present for the coin toss they will be deemed to have lost the coin toss. In all Regional Qualifiers and Berth Bonspiel games, teams that lose the coin toss will have the choice not taken by the team winning the coin toss (choice shall be colour of stones or 1<sup>st</sup> or 2<sup>nd</sup> practice). A named Fifth Player may participate in the pre-game practice.
7. The team with first practice will throw the clockwise turn for the last stone draw. The team with second practice will throw the counter-clockwise turn for the last stone draw.
8. The last stone will be determined by a draw to the house by one player at the completion of the team's practice. Only four athletes are allowed on the ice during the draw for the hammer. Coaches may remain on the backboards but may not speak to their team.

**Exception:** Juniors and U18

In all Regional Qualifiers and Berth Bonspiels each team has one attempt to throw a measurable stone, if neither team throws a measurable stone for hammer a coin toss will occur.

9. First practice will begin 20 minutes prior to game time. A bell will ring to signify the beginning and conclusion of each practice session allowing for teams to switch over.

The bell should ring as follows:

Coin Toss		30 minutes prior to game time
1 <sup>st</sup> team access the ice		20 minutes prior to game time
	End of 1 <sup>st</sup> practice	15 minutes prior to game time
	1 <sup>st</sup> team last stone draw	clockwise
2 <sup>nd</sup> team access the ice		10 minutes prior to game time
	End of 2 <sup>nd</sup> practice	5 minutes prior to game time
	2 <sup>nd</sup> team last stone draw	counter clockwise
	Bell to start the game	0 minutes prior to game time

10. At any Regional Qualifier and Berth Bonspiel with more than one berth being allocated, the bonspiel will be declared complete once the berths are declared.

(ie: The Junior Berth Bonspiel has 2 berths so there will be no final game.)

11. A Berth Bonspiel must have a minimum of 6 teams to be awarded a berth to a Championship. A Berth Bonspiel must have a minimum of 12 teams to be awarded a second berth.

**Exception:** Junior and U18 Men and Women

12. All Regional Qualifier and Berth Bonspiel games will be 10 end games. A bell will ring at 2 hour and 15-minutes indicating the end in progress shall be completed and one more shall be played.

A second bell will ring 20 minutes later (2 hours and 35 minutes). Finish the end in progress and the game is considered complete.

a. **Exception:** Master Men's Events

Senior Men's Events

4 person Mixed

Curling Club Championship

All games will be 8 ends. A bell will ring at 1 hour and 45 minutes indicating that the end in progress shall be completed and one more shall be played. A second bell will ring 20 minutes later (2 hours and 5 minutes) A second bell will be rung 20 minutes after the first bell. Finish the end in progress and the game is considered complete.

b. **Exception:** U18

Youth Bonspiels

All games will be 8 ends. A bell will ring at 1 hour and 55 minutes indicating that the end in progress shall be completed and one more shall be played. A second bell will ring 20 minutes later (2 hours and 15 minutes) A second bell will be rung 20 minutes after the first bell. Finish the end in progress and the game is considered complete.

13. Unless specified, a game may be conceded at any time. In the event of a tie at the conclusion of play, play shall be continued without changing the rotation of play (end the stones are thrown to) for each additional end or ends as may be required to decide the winning team.

14. The A side winner in an A/B final will have choice of colour. Teams will play with stones as assigned. No stones may be moved or changed.
15. Commercial advertising may be worn on the participants apparel during Berth Bonspiels and Regional Qualifiers provided it is deemed to be in good taste.

## **REGIONAL QUALIFIERS SPECIFIC RULES**

1. Prior to the start of competition, every member of the team must meet all eligibility requirements.
2. To the extent practical (as defined below), teams will be expected to defeat at least one other team to qualify as a Sport Region Representative in the respective Provincial Championship. Pairing Sport Regions will be done in such a manner that no team will be able to advance to a Provincial Championship without playing a game. (For example, if 2 Sport Regions are paired and each sport region has 1 team entry then 1 spot will be removed and the 2 teams will play for 1 Provincial Berth). To accomplish this, each Sport Region will be 'paired' with a neighboring Sport Region.

CurlManitoba Sport Region pairs for all championships but the Scotties will be:

  - West 1 and West 2.
  - South 1 and South 2.
  - East and Winnipeg.
  - North will NOT be required to pair (due to geographical locations).
3. Region make-up is the sole responsibility of CurlManitoba. Member clubs by Sport Region can be found on pages 57-58.
4. CurlManitoba will be responsible for coordinating the Regional Qualifiers in the case of one entry Sport Regions OR for the transfer of any Regional Berths.
  - If in the case of one entry each in the paired Regionals, one Berth will be awarded and the other Berth will go to the Floating Berth Pool.
  - If the Winnipeg Regional entries fall below 3, the number of Regional Berths in the initial playoff will be reduced to one. The Berth will go to the Floating Berth Pool.
  - If there are not any entries in a Sport Region, the Berth will go to the Floating Berth Pool.
5. The Floating Berth Pool will be allocated on an individual basis to the Sport Region with the highest participation ratio.
6. The CurlManitoba Regional Qualifiers will be held on the specified dates throughout Manitoba. The dates are published on the Calendar of Events on the CurlManitoba Website.

**NOTE:** In the event that a Curling Club team also earns a berth to the Viterra or Scotties Tournament of Hearts Championship, the team will have the choice of which berth they will accept. The remaining berth will be awarded to the runner up of the other event.

## **BERTH BONSPIEL SPECIFIC RULES FOR QUALIFYING**

1. Prior to the start of competition, every member of the team must meet all eligibility requirements.
2. For any Berth Bonspiel being played for qualification in the following season's Championship all team members must be members in good standing of a CurlManitoba Member Club.
3. A Berth Bonspiel MUST have a minimum of 6 teams to be awarded a Berth and a minimum of 12 teams to be awarded 2 Berths. In the case of less than 6 teams the Berth Bonspiel shall be cancelled and the Berth will revert to the Regional Qualifiers Floating Berth Pool.

**Exception:** Juniors  
U18

# **CHAMPIONSHIP BERTH ALLOCATION**

## **12 TEAM U18 CHAMPIONSHIP**

### **Gender Specific (Male) and Gender Specific (Female)**

Berth 1 – 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers:  North (1), East (1), West (2), South (2), Winnipeg (2)  NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one Regional with 2 Berths.
Berth 9 - 10	Two Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 11 – 12	Two Berths awarded to the U18 Berth Bonspiel.

## **16 TEAM JUNIOR CHAMPIONSHIP**

### **Gender Specific (Male) and Gender Specific (Female)**

Berth 1 - 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers:  North (1), East (1), West (2), South (2), Winnipeg (2)  NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one regional with 2 Berths.
Berth 9 – 10	Two Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 11	One Berth awarded to the Manitoba Junior Curling Tour highest ranked team at the conclusion of the MJCT Championship in the fall of 2019.
Berth 12 – 13	Two Berths awarded to the Junior Spring Berth Bonspiel.
Berth 14 - 15	Two Berths awarded to the Junior Berth Bonspiel.
Berth 16	One Berth awarded to the Larry Jones Classic Bonspiel with a Berth.

## 12 TEAM SCOTTIES TOURNAMENT OF HEARTS

### Gender Specific (Female)

Berth 1 - 6	<p>Six Berths awarded to the winning team for each of the five Sport Region Qualifiers:</p> <p>Note: North (1), West (2), South (1), East and Winnipeg combined (2)</p>
Berth 7	One Berth awarded to the Sport Region(s) with the highest participation ratio.
Berth 8	One Berth awarded to the Scotties Berth Bonspiel.
Berth 9	<p>One Berth awarded to the <u>top Manitoba team on the Canadian Team Ranking System</u> (CTRS) at the conclusion of the 2018-2019 season subject to the following terms:</p> <ol style="list-style-type: none"><li>1) the team comprises of at least 3 of the 4 or 5 members of the previous year's CTRS registered team, and</li><li>2) the team must declare in writing by September 30, 2019 their intention to utilize this entry into the Provincial Championship, and</li><li>3) in order to remain eligible for the CTRS Berth, all 4 or 5 players must meet the eligibility requirements in the year of the Championship.</li></ol>
Berth 10	<p>One Berth awarded to the <u>top Manitoba team on the 2019-2020 Canadian Team Ranking System</u> (CTRS) as of December 5, 2019 subject to the following terms:</p> <ol style="list-style-type: none"><li>1) the team comprises of at least 3 of the 4 or 5 members of the current year's CTRS registered team, and</li><li>2) in order to remain eligible for the CTRS Berth, all 4 or 5 players must meet the eligibility requirements in the year of the Championship.</li></ol>
Berth 11	<p>One Berth awarded to the <u>Manitoba Curling Tour Champion</u> (MCT) to be distributed by the MCT executive subject to:</p> <ol style="list-style-type: none"><li>1) the MCT meeting the agreement requirements, and</li><li>2) in order to remain eligible for the MCT Berth, all 4 or 5 players must meet the eligibility requirements in the year of the Championship.</li></ol>
Berth 12	<p>One Berth awarded to the <u>Scotties Provincial Champion</u> from the previous season if:</p> <ol style="list-style-type: none"><li>1) the team comprises of 3 of the 4 members of the previous year's provincial winning team, and</li><li>2) the team declares in writing by September 30, 2019 their intention of utilizing the Berth, and</li><li>3) the team, all 4 or 5 players, meets the eligibility requirements for the year of the current Scotties Tournament of Hearts Championship sponsored by BAYER.</li></ol>

**Note:** If the Berth Bonspiel has less than 6 teams then the Berth will revert to the Regional Qualifier Pool.

## 32 TEAM VITERRA CHAMPIONSHIP

### Gender Specific (Male)

Berth 1 – 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers: North (1), East (1), West (2), South (2), Winnipeg (2)  NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one Regional with 2 Berths.
Berth 9 – 19	Eleven Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 20-21	Two Berths awarded to the Viterra Berth Bonspiel.
Berth 22	One Berth awarded to the Brandon Men's Bonspiel with a Berth.
Berth 23	One Berth awarded to the <u>top Manitoba team on the Canadian Team Ranking System</u> (CTRS) at the conclusion of the 2018-2019 season subject to the following terms: 1) the team comprises of at least 3 of the 4 or 5 members of the previous year's CTRS registered team, and 2) the team must declare in writing by September 30, 2019 their intention to utilize this entry into the Provincial Championship, and 3) in order to remain eligible for the CTRS Berth, all 4 or 5 players must meet the eligibility requirements in the year of the Championship.
Berth 24 – 25	Two Berths awarded to the <u>top Manitoba teams on the 2019-2020 Canadian Team Ranking System</u> (CTRS) as of December 5, 2019 subject to the following terms: 1) the team comprises of at least 3 of the 4 or 5 members of the current year's CTRS registered team, and 2) in order to remain eligible for the CTRS Berth, all 4 or 5 players must meet the eligibility requirements in the year of the Championship.
Berth 26 – 28	Three Berths awarded to the <u>Manitoba Curling Tour Champion</u> (MCT) to be distributed by the MCT executive subject to: 1) the MCT meeting the agreement requirements, and 2) in order to remain eligible for the MCT Berth, all 4 or 5 players must meet the eligibility requirements in the year of the Championship.
Berth 29-31	Three Berths awarded to the Manitoba Open.

Berth 32	<p>One Berth awarded to the <u>Men's Provincial Champion</u> from the previous season if:</p> <ul style="list-style-type: none"> <li>1) the team comprises of 3 of the 4 members of the previous year's provincial winning team, and</li> <li>2) the team declares in writing by September 30, 2019 their intention of utilizing the Berth, and</li> <li>3) the team, all 4 or 5 players, meets the eligibility requirements for the year of the current Viterra Championship.</li> </ul>
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**Note:**

If the Berth Bonspiel has less than 6 teams then the berth will revert to the Regional Qualifier Pool. If the Berth Bonspiel with 2 Berths allotted have less than 12 teams but more than 6 teams, one Berth will revert to the Regional Qualifier Pool.

## **SENIOR WOMEN CHAMPIONSHIP**

### **Gender Specific (Female)**

Teams competing for the Manitoba Senior Women's Provincial Championship shall enter an open entry bonspiel.

## **16 TEAM SENIOR MEN CHAMPIONSHIP**

### **Gender Specific (Male)**

Berth 1 - 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers: North (1), East (1), West (2), South (2), Winnipeg (2)  NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one regional with 2 Berths.
Berth 9 – 10	Two Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 11	One Berth awarded to the winning or highest finishing eligible team of Thistle Curling Club Senior Men's Bonspiel with a Berth.
Berth 12	One Berth awarded to the winning or highest finishing eligible team of the Granite Curling Club Senior Men's Bonspiel with a Berth.
Berth 13	One Berth awarded to the winning or highest finishing eligible team of the Brandon Curling Club Neil Andrews Senior Men's Bonspiel with a Berth.
Berth 14 - 15	Two Berths awarded to the Strathcona Trust Senior Men's Berth Bonspiel.
Berth 16	One Berth awarded to the <u>Strathcona Trust Senior Men's Provincial Champion</u> from the previous season if: 1) the team comprises of 3 of the 4 members of the previous year's provincial winning team, and 2) the team declares in writing by September 30, 2019 their intention of utilizing the berth, and 3) the team, all 4 or 5 players, meets the eligibility requirements for the year of the current Strathcona Trust Senior Men's Championship.

#### **Note:**

If the Berth Bonspiel has less than 6 teams then the Berth will revert to the Regional Qualifier Pool. If the Berth Bonspiel with 2 Berths allotted have less than 12 teams but more than 6 teams, one Berth will revert to the Regional Qualifier Pool.

## **MASTER WOMEN CHAMPIONSHIP**

### **Gender Specific (Female)**

Teams competing for the Manitoba Master Women's Provincial Championship shall enter an open entry bonspiel.

## **16 TEAM MASTER MEN CHAMPIONSHIP**

### **Gender Specific (Male)**

Berth 1 - 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers: North (1), East (1), West (2), South (2), Winnipeg (2)  NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one regional with 2.
Berth 9 – 13	Five Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 14	One Berth awarded to the winning or highest finishing eligible team of the Brandon Master Men's Bonspiel with a Berth.
Berth 15 - 16	Two Berths awarded to the CurlManitoba Master Men's Berth Bonspiel.

### **Note:**

If the Berth Bonspiel has less than 6 teams then the Berth will revert to the Regional Qualifier Pool. If the Berth Bonspiel with 2 Berths allotted have less than 12 teams but more than 6 teams, one Berth will revert to the Regional Qualifier Pool.

## **12 TEAM CURLING CLUB CHAMPIONSHIP**

### **Gender Specific (Male) and Gender Specific (Female)**

Berth 1 - 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers:  North (1), East (1), West (2), South (2), Winnipeg (2)  NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one Regional with 2 Berths.
Berth 9 – 11	Three Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 12	One Berth to be awarded to the Host Club of the Curling Club Championship.  The teams must meet all eligibility requirements of the Championship.

## **OPEN 4 PERSON MIXED CHAMPIONSHIP**

### **Alternating Male & Female**

Teams competing for the Manitoba Mixed Provincial Championship shall enter an open entry bonspiel.

**Entries will be taken starting January 6<sup>th</sup>, 2020 and closing  
February 28<sup>th</sup>, 2020**

The Chicken Chef Mixed Provincial Championship for the 2019-2020 season will be formatted as a Triple Knockout with six qualifiers advancing to the playoff round. Two teams will advance from A Event, two teams from B Event and two teams from C Event.

The Championship will be played from Thursday with the triple knockout and playoff completed by Sunday evening.

# CURLMANITOBA PROVINCIAL CHAMPIONSHIPS

## PROVINCIAL GAME TIME OPERATION

1. All Provincial Championship games will use time clocks.

**Exception:** U18

Curling Club Championship  
Masters Championship (optional)

2. Timing will be thinking time. The game time allotted to each team to complete 10 end games shall be 38 minutes per team. The game time allotted to each team for 8 ends shall be 30 minutes per team.
3. Extra ends will be 5 minutes.
4. The clock shall start once the house and playing area is turned over to the opposition. The clock will continue to run until the player delivering the stone crosses the delivery end T-line.
5. The time allotted between ends will be 1 minute commencing once the score is determined. If a measure is required, the Umpire will stop the clock to be able to measure.
6. Each team will be allowed two 1 minute time outs per game excluding extra end(s). Extra ends will be allotted one 1 minute time out per team.
7. During an end the team or coach whose clock is running may call a time out or the team delivering first may call a time out between ends to commence at the completion of the break between ends.
8. The Umpire will determine the maximum amount of time necessary for a coach to access their team. Two times will be determined, one for the home end and one for the away end. The coaches will be notified of the set time. The 1 minute time out will start immediately when a coach reaches their team OR when the set time is completed.
9. A 5 minute 4<sup>th</sup>/5<sup>th</sup> end break is mandatory whenever time clocks are being used. The next end may start in the last remaining 15 seconds of the break.

## **CRESTING STANDARDS for all CURLMANITOBA CHAMPIONSHIPS**

### **IT IS MANDATORY TO WEAR EVENT TITLE AND PRESENTING SPONSOR CRESTS**

For the 2019-2020 season at all Provincial Championships, the following shall apply to all team personnel including:

Players, Coaches and Fifths when on the ice surface during play, time-outs, practice and opening ceremonies.

**Exceptions:** Curling Club Championship  
Asham U18 Championship

### **CURLMANITOBA TITLE AND PRESENTING SPONSORS: (Mandatory)**

1. A 5 inch square area is reserved for the TITLE SPONSOR CREST on the left chest.
2. A 5 inch square area is reserved for the PRESENTING SPONSOR CREST on the right chest.
3. These areas are reserved even when sponsor crests are not available.
4. Title Sponsor crests earned by the participant in a previous year(s) may be worn on the left chest at the current year championship if the event is sponsored by the same title sponsor.
5. Title and Presenting Sponsor Crests from any current year championship may be worn at any other championship.
6. At all televised arena events no sponsorship is allowed unless the team has paid the required cresting fee of \$400.

### **RULES:**

1. Team Sponsorship cresting shall not be in conflict with the Title/Presenting Sponsor or any other CurlManitoba Sponsors. To ensure that team sponsorship is not in conflict with CurlManitoba sponsorship it is the responsibility of the team to seek approval from CurlManitoba prior to each Provincial Championship.
2. Teams will not be permitted to transport and/or display on-ice any type of sponsorship signage in any CurlManitoba conducted events.
3. Teams will not be permitted to distribute promotional items to the fans while games are in progress.
4. Brooms, bags, broom bags and pants will not display sponsorship unless the cresting fee has been paid.
5. The individual participant's own name, the team's home club or home town may be worn at any championship.
6. **Head Attire is acceptable as long as they are not derogatory. Once games are televised ONLY sponsor head attire or plain head attire may be worn.**
7. It is **NOT** permissible to cover unacceptable cresting or advertising with duct tape or shiny fabric. It **MUST** be covered in like fabric of the same color the clothing worn.
8. Coaches must be dressed in black dress pants or black curling pants or pants that match the team's uniform to be allowed ice access.

## **BERTH CRESTS: (Optional)**

1. CurlManitoba Berth crests may be worn on the sleeves, below team sponsor cresting, or on the right chest if no Presenting Sponsor Crest is provided.
2. It is **NOT** mandatory to wear the CurlManitoba berth crest.

## **MANUFACTURERS LOGOS:**

1. Garment manufacturer's logos may be of various dimensions but shall be no more than 2 in<sup>2</sup> (13cm<sup>2</sup>) in total area.
2. Garment manufacturer's logos may appear no more than twice on any garment.

## **CRESTING ALLOWED NO CHARGE (except Scotties and Viterra)**

### **Sleeves:**

Team sponsorship crests are allowed between the shoulder and the elbow and may only cover an area of a maximum of 4" tall and a maximum of 4" wide in total.

Team sponsorship cresting on each player may be different and may represent more than one sponsor.

### **Back:**

All team sponsorship on the back is limited to 8 inches wide and 4 inches high. Placement is as follows:

**TOP/BOTTOM OF THE GARMENT:** The bottom edge of the sponsor logo must be within 7 inches of the neckline/ the top edge of the sponsor logo must be within 7 inches of the hem.

Team sponsorship cresting on each player may be different but each player can only display one sponsor per jacket on the back of the jacket.

Any team wishing to display any other advertising will pay a fee of:

<b>Juniors</b>	<b>\$200</b>
<b>Men, Women</b>	<b>\$400</b>

**A maximum of \$400 per team for all combined events.**

**All cresting fees must be paid to the CurlManitoba office 7 days prior to any Provincial Championship.**

**Permissible cresting is at the sole discretion of CurlManitoba Umpires.**

**All cresting and uniforms will be confirmed at the pre-competition practice.  
Please bring all curling attire and equipment to the pre-event practice.**

## **Provincial Rules**

1. The draw shall be prepared by CurlManitoba and emailed to all teams who have provided email contact information.

2. All games in Provincial Championships will be 10 ends with a minimum of 5 ends required.

**Exception:** Senior Women, Senior Men, Master Women, Master Men, 4 Person Mixed and U18 Championships shall be 8 ends with a minimum of 4 ends required.

3. At many Provincial Championships there will be no team meeting. All participants will receive an Athlete Guideline document prior to the event. If competitors have questions, a question and answer period with the Umpires will be designated after completion of the pre-event practice. The question and answer period is not mandatory.

**Exception:** U18, Juniors, Viterra and Curling Club Championship will host a mandatory team meeting.

4. A team line-up card must be completed and presented to the Umpire prior to their first pre-game practice of the competition. If a team's personnel changes from the original card in a subsequent game, a new line-up card must be completed and presented to the Umpire prior to the practice of that game.

5. A minimum of thirty-five minutes before the draw, the teams shall toss a coin to determine the order of practice and stone colour. The winner of the toss shall have choice of second practice or stone colour.

NOTE: Teams must be at the designated coin toss area.

6. There will be a designated coin toss area. If a team is late they will be deemed to have lost the toss.

7. In all games of the competition a pre-game practice of seven minutes will be provided. Last stone for the game will be determined by a draw to the button, which will occur at the conclusion of each team's pre-game practice.

8. A player from the team, at the conclusion of the team practice shall throw a draw, which shall be measured by the Umpire. In the event of a tie, the cumulative LSD will be used as a tie breaker. Please refer to Last Stone Advantage on page 41.

9. Each team member will be required to deliver a minimum of one draw shot for last stone advantage during a round robin competition.

10. At all Provincial Championships a coaching break of five minutes will be mandated after the fourth/fifth end.

Exception: Curling Club Championship will not have a 4<sup>th</sup> end break.

11. Two 1 minute time outs per team. One 1 minute time out per team will be allowed in an extra end. Time outs not used during regulation play may not be carried over to the extra ends.
12. At all Provincial Championships each coach will be entitled to one 1 minute fair play time out to provide an opportunity to diffuse a negative situation regarding one of their player's on-ice behaviour. This time out will be called and governed by the Umpire on duty.
13. If an Umpire determines that a team is unnecessarily delaying a game, the Umpire will notify the skip of the offending team and, after that notification, if the next stone to be delivered has not reached the tee line at the delivering end within forty-five seconds, the stone is removed from play immediately.
14. Any team defaulting a game in the Provincial Championships for reasons other than extenuating circumstances (weather, multiple injury, etc) will be dealt with as follows:

All members of that team will be disqualified from further play in that competition and will not be allowed to compete in any CurlManitoba sanctioned competition for the remainder of the season in which the default takes place. As well, all team members involved will not be allowed to participate in any CurlManitoba sanctioned competition for the year (season) following the infraction.
15. In all games, where play cannot be continued due to ice conditions and/or problems within the building; such as power failure, condensation falling, etc., and subject to approval of the Umpire and CurlManitoba, play shall be resumed at the point of the last completed end. This rule shall not apply in games where the game has been declared due to a team being late.
16. At all Championships where eight sheets of ice are used for a combined event, each event will be played on four distinct sheets with the playoffs being on the four same sheets. Stone selection will be from the four sheets assigned to the event.

**Exception:** Seniors and Masters
17. So as not to disturb other curlers, all electronic communication devices brought on-ice must be turned off prior to play beginning. This includes but is not limited to cellular phones, electronic pagers, beepers, etc.
18. Consumption of alcohol and tobacco products on-ice will not be permitted during all Provincial Championship play.

**Exception:** Curling Club Championship, alcohol will be permitted.

## Pre-Game Practice Routine

Coin Toss – colour or last practice		35:00
	First team access the ice	27:00
	First Practice (7 minutes)	26:00
	Draw for Hammer (clockwise)	19:00
Practice Switch		
	Second team access the ice	16:00
	Second Practice (7 minutes)	15:00
	Draw for Hammer (counter clockwise)	8:00
Teams access ice for game		1:00

## CurlManitoba Provincial Behavioural Guidelines

### Game Ejection

1. All athletes at any CurlManitoba events must show respect for the game of curling.
2. The Umpires at all Championship events are empowered to expel a player from the game or competition area for unsportsmanlike behaviour, abusive or unacceptable behaviour of any kind including verbal abuse directed at anyone including team mates, opposition, volunteers or CurlManitoba representatives.
3. There will be no warnings for any infraction.
4. The behavioural rules will be strictly enforced by the Umpires.
5. Bad behaviour at the conclusion of the event (final game) will be penalized by the athlete being ejected from the first game of the next event that they are competing in at the same level of play.
6. An appeal process is outlined by CurlManitoba at:  
[www.curlmanitoba.org/aboutus/leadership-governance](http://www.curlmanitoba.org/aboutus/leadership-governance).

### Game Expulsion

All athletes at any CurlManitoba Event must show respect for the game of curling.

Inappropriate behaviour of any kind will not be tolerated during a CurlManitoba officiated event.

- The Umpires at all Championship events are empowered to eject a player from a game for unsportsmanlike behaviour of any kind.
- There may be no warning for any infraction. Once a player or coach has been expelled the following procedures will be implemented:
  - a. The player/coach must leave the ice surface immediately. If the individual refuses to leave the team will then forfeit the game.
  - b. For the remainder of the game, the individual may not be in any public area of the facility or on the ice surface.
  - c. An expelled player will not be allowed a substitute/replacement for the remainder of the game. In mixed play where 4 players are mandatory, the game will be automatically forfeited.
  - d. In the matter of a coach being expelled, the team will forfeit their time outs.
  - e. If the player/coach is expelled for longer than the game in question, a substitute player/coach will be allowed.

- An appeal process is outlined by CurlManitoba at [www.curlmanitoba.org/policies](http://www.curlmanitoba.org/policies).
- 
1. When a Championship is in an Arena.
    - a. Coaches and athletes are expected to adhere to the policy in its entirety.
  2. When a Championship is in a Curling Club with Bleachers on the ice.
    - a. Coaches and Assistant coaches may not sit in the ice area for any games that their team is playing. If they are sitting in this area, they must be removed from the area and ejected from the game in progress as coach. The alternate coach may not be added. The team will play without a coach for the remainder of the game.
    - b. Spectators at any Championship that are an issue by “coaching” from the sidelines or cheering inappropriately or using foul language will be asked to leave the ice area. The Umpires will determine unacceptable behaviour.
  3. When a Championship is in a Curling Club with coaches behind the glass.
    - a. Unacceptable behaviour behind the glass in a curling club includes banging on the glass, yelling out of the doorway, signalling from inside to the team by using hand signals, coffee cups, etc, pacing, standing up and sitting down in a demonstrative manner and all other behaviour that an Umpire deems as being an attempt to coach a team.

### **CurlManitoba Provincial Behavioural Guidelines When a Team has completed an Event**

Athletes that use inappropriate behaviour in the ice area once they have been eliminated from an event will be penalized.

The Umpire will present the athlete with a letter explaining the consequences of their behaviour.

The athlete will be charged a donation to the Endowment Fund of \$100.00.

CurlManitoba will administer this consequence. The Umpire will present the letter to the athlete.

All athletes at any CurlManitoba Event must show respect for the game of curling.

Inappropriate behaviour of any kind will not be tolerated during a CurlManitoba Officiated Event.

- a. Verbal abuse directed at anyone including teammates, opposition, volunteers or CurlManitoba representatives. Rudeness to any timers, volunteers, Umpires, spectators, other athletes or CurlManitoba representatives.
- b. Obscene gestures that are deemed inappropriate by an Umpire and abusive behaviour to anyone.
- c. Behaviour that disturbs other athletes or games.
- d. Extreme broom slamming or breaking.
- e. Disrespect toward CurlManitoba partners.

**There will be no warning or appeal process with this type of misconduct.**

**BEHAVIOURAL ISSUES ARE AT THE DISCRETION OF THE UMPIRE**

# MEDIA

CurlManitoba is fortunate to have great support from media across the province. Every player is asked to do their part in maintaining that support by cooperating with media when requested. The presence of photographers and cameramen is a fact during a CurlManitoba Championship. While it may seem courteous to you to stop your movement while they take their picture, it is not your responsibility to do so. Your job is to be in position to sweep or make your next shot. If you must move in front of their camera to do so, do not be concerned about it.

## Social Media Guidelines for Athletes and Coaches

### Definitions

The following term has this meaning in these Guidelines:

“*Social media*” – The catch-all term that is applied broadly to new computer-mediated communication media such as blogs, YouTube, Facebook, and Twitter

### Purpose

1. These Guidelines provide athletes and coaches with tips and suggestions for social media use. Athletes and coaches are strongly encouraged to develop their own strategy for social media use (either written down or not) and ensure that their strategy for social media use is acceptable pursuant to CurlManitoba’s *Code of Conduct, Behavioural and Discipline Policies*.
2. Given the nature of social media as a continually developing communication sphere, CurlManitoba trusts its athletes and coaches to use their best judgment when interacting with social media. These Guidelines are not hard and fast rules or behavioural laws; but rather ideas that will inform athletes’ and coaches’ best judgment.

## Social Media Guidelines for Athletes

The following tips should be used by athletes to form their own strategy for social media use:

1. Set your privacy settings to restrict who can search for you and what private information other people can see.
2. Coaches, teammates, officials, or opposing competitors may all add you to Facebook or follow you on Twitter. You are not required to follow anyone or be Facebook friends with anyone.
3. If you feel harassed by someone in a social medium, report it to your coach, Umpire, or to CurlManitoba.
4. Do not feel pressure to join a fan page on Facebook or follow a Twitter feed.
5. Content posted on Twitter and Facebook, relative to your privacy settings, is considered public. In most cases, you do not have a reasonable expectation of privacy for any material that you post.
6. Avoid posting pictures of, or alluding to, participation in illegal activity such as: speeding, physical assault, harassment, drinking alcohol (if underage), and illicit drugs.
7. Model appropriate behaviour in social media befitting your status as a) an elite athlete, and b) a member of your club and of CurlManitoba. As a Member of CurlManitoba, you have agreed to CurlManitoba’s *Code of Conduct, Behavioural and Discipline Policies* and must follow that Code when you post material and interact with other people through social media.
8. Be aware that your public Facebook page or Twitter feed may be monitored by your club, coach, or by CurlManitoba and content or behaviour demonstrated in social media may be subject to sanction under CurlManitoba’s *Code of Conduct, Behavioural and Discipline Policies*.

## **Social Media Guidelines for Coaches**

The following tips should be used by coaches to form their own strategy for social media use:

1. Choosing not to engage with social media is an acceptable social media strategy. But you must have good reasons for your choice and be active in other communication media.
2. Despite what Facebook says, you are not actually “friends” with athletes. Resist commenting on athletes’ personal activities, status updates, or tweets on Twitter.
3. Consider monitoring or being generally aware of athletes’ public social media behaviour to ensure compliance with CurlManitoba’s *Code of Conduct, Behavioural and Discipline Policies*.
4. Coaches may not demand access to an athlete’s private posts on Twitter or Facebook.
5. Do not “friend” athletes on Facebook unless they request the connection. Never pressure athletes to “friend” you.
6. If you accept some “friend” requests, or follow one athlete on Twitter, you should accept all friend requests and follow all the athletes. Be careful not to show favouritism on social media.
7. Consider managing your social media so that athletes do not have the option to follow you on Twitter or “friend” you on Facebook.
8. Seek permission from athletes before posting pictures or videos of the athletes on publicly available social media like a blog or on YouTube.
9. Do not use social media to ‘trap’ athletes if they say one thing to you in person but their social media activity reveals they were doing something different.
10. Keep selection decisions and other official team business off social media.
11. Never require athletes to join Facebook, join a Facebook group, subscribe to a Twitter feed, or join a Facebook fan page about your team or organization.
12. If you create a fan page on Facebook for your team or athlete, do not make this social media site the exclusive location for important information. Duplicate important information in more official channels (like on a website or via email).
13. Ensure that parents are aware that some coach-athlete interactions may take place on Facebook.
14. Exercise appropriate discretion when using social media for your own personal communications (with friends, colleagues, and other athletes) with the knowledge that your behaviour may be used as a model by your athletes.
15. Avoid association with Facebook groups or Twitter feeds with explicit sexual contact or viewpoints that might offend or compromise the coach-athlete relationship.
16. Never misrepresent yourself by using a fake name or fake profile.
17. Be aware that you may acquire information about an athlete that imposes an obligation of disclosure on your part (such as seeing pictures of underage athletes drinking during a trip).
18. Attempt to make communication with athletes in social media as one-sided as possible. Be available for athletes if they initiate contact via social media – athletes may wish to have this easy and quick access to you – but avoid imposing yourself into an athlete’s personal social media space unless explicitly requested to do so.

# **Provincial Procedures for Last Stone Draw (LSD)**

## **Common rules for all Categories:**

1. The team with first practice will **always** deliver the clockwise rotation while the team with second practice will **always** deliver the counter-clockwise rotation.
  2. Only the four 'game' players are allowed on the ice surface for the Last Stone Draw in regular 4 person play. Full sweeping is allowed, however, one of the four players must hold the target broom. The sweeping line-up should be as it would be during the actual game.
  3. A stone not delivered within the time allotted by the Umpire will be assigned a distance of 185.40 cm (the stone must reach the near T-line before the one minute time expires). A total of 199.6 is used with the app.
  4. Stones moved by the delivery team before being measured will be assigned the distance of the next defined circle away from the button.
    - On or touching the button = 15.24 cm (when a one foot button)
    - In or touching the four foot = 60.96 cm
    - In or touching the eight foot = 121.92 cm
    - In or touching the twelve foot = 182.88 cm
- NOTE:** At an arena event where triangulation is in place the measurements will be completed as per Curling Canada Rules as the maximum distances are different.
5. If a member of the non-delivering team or an external force moves a stationary stone or causes it to be moved before the Umpire completes the measurement, the stone is replaced to its original position by the delivering team.
  6. The third from both teams shall confirm the distance measured with the Umpire.
  7. At the conclusion of the round robin, the single highest recorded distance will be discarded to establish the final accumulated distance.

## **Event Specific Rules for the following Categories:**

### **Juniors, Scotties, Viterra, 4 Person Mixed, Wheelchair Championships**

1. Both teams will name the player delivering the stone before the first team's practice.
2. After each team's pre-game practice, the named player will deliver one stone to the button, which will be measured. If the distance is 0.00 cm or out of the rings, a different player from the team will deliver a stone, which will be measured.
3. If the team with second practice then registers the same first stone distance as the team with first practice, a second player from the team with second practice will deliver a stone, which will be measured.
4. If the distances are still tied, the teams will alternate delivering one stone with their designated rotation until the tie is broken. Any player on the team can deliver the third and any subsequent stone including the players who delivered the first two stones.
5. Each player must deliver a minimum of one stone during the round robin.

#### **Exception: Viterra, 4 Person Mixed**

6. Only the first stone delivered will be registered for the accumulated distance.

### **U18, Seniors, Masters**

1. Both teams will name two different players delivering the stones before start of the first practice.
2. After pre-game practice, the two different players will each deliver one stone, with their designated rotation to the button; both stones will be measured and totaled.

3. If the second team registers the same two stone distance as the team with first practice, the teams will alternate delivering one stone with their designated rotation until the tie is broken. Any player on the team can deliver the third and any subsequent stones including the players who delivered the first two stones.
4. Each player must deliver a minimum of two stones during the round robin.  
Exception: U18 teams must each deliver a minimum of one stone during the round robin.
5. Only the combined distance of the first two stones delivered will be registered for the accumulated distance.

**NOTE:** For 4 Person Mixed games, there are no requirements that players of both genders deliver stones. Any player on the team for any game can deliver the LSD stone. However, the sweeping line-up should be as it would be during the actual game.  
Opposite gender must hold the broom.

### **Mixed Doubles:**

1. After each team's pre-game practice, one player will deliver a stone to the button: clockwise rotation for first practice and counter-clockwise rotation for second practice.
2. Full sweeping is allowed.

**Umpires will assume that any team that wins the LSD will want last stone; if not they must inform the Umpire prior to the practice.**

### **Dress Code (All CurlManitoba Functions)**

- 1) All team members (including the coach) attending a Championship banquet and any other CurlManitoba functions are expected to dress in business casual attire or their competitive uniforms.
- 2) All team members attending the opening ceremonies are expected to dress in complete curling attire. Team uniforms that have been approved for the Championship must be worn.
- 3) Team uniforms must be matching and display the sponsor crests at all times.
- 4) If a team attends in poor fashion the penalty will be loss of hammer in the first game the team has earned the hammer. There will be no consequences at the Curling Club Championship or 4 Person Mixed Championship.
- 5) A CurlManitoba Representative or a CurlManitoba Umpire will enforce the dress code.

## **Draw Formats**

### Sixteen Team Round Robin: Juniors, Senior Men, Master Men

The competition shall consist of two groups of eight teams with each group competing in a round robin competition where the top four teams with the best win/loss record shall advance to a playoff round. The playoff round shall use a four-team page playoff to determine the provincial champion. The first place team in each pool will be in the 1 vs 1 game.

### Twelve Team Round Robin: Scotties

The competition shall consist of two groups of six teams with each group competing in a round robin competition where the top three teams in each group will advance to the championship round. The championship round will be a cross over (top three in the Asham Black Pool will only play the top three teams from the Asham Express Red Pool) with the top four teams advancing to the page playoff.

### Twelve Team Round Robin: U18, Curling Club Championship

The competition shall consist of two groups of six teams with each group competing in a round robin competition where the top four teams with the best win/loss record shall advance to the playoff round. The playoff round shall use page playoff to determine the U18 provincial and a crossover for the Curling Club Championship. The first place team in each pool will be in the 1 vs 1 game for U18 Championship and the first place team in each pool will play the second place team in the opposite pool in the Curling Club Championship.

### Open Entry: Senior Women, Master Women, Mixed Doubles, 4 Person Mixed

Provincial Championships for Senior Women, Master Women, Mixed Doubles and 4 Person Mixed are open entry. The format will be determined by CurlManitoba after the entry deadline.

### Thirty-Two Team Modified Knock Out: Viterra

The Viterra Provincial Championship shall be a thirty-two team modified double knockout draw. Eight teams will advance to a semi modified double knockout qualifying round with four teams advancing to the Championship page playoff round.

For the Provincial Championship, all thirty two teams will be ranked and seeded into the standard draw format (#1 vs #32, #2 vs #31, #3 vs #30, etc).

In all games of the competition leading up to the final eight, hammer will be determined by a draw which will occur at the conclusion of each team's pre-game practice. Any player from the team, at the conclusion of the team practice shall throw a draw, which shall be measured by the Umpire. When triangulation is used a second draw is not required when the pin is covered.

For the final eight, A-side winners will have the choice of last stone OR stone colour for the first game. The team with last stone shall have first practice.

In the final game the winner of the 1 vs 1 game shall have choice of last stone AND colour. The team with last stone shall have first practice.

In the semi-final game, the loser of the 1 vs 1 game shall have choice of last stone OR colour.

The winner of the 1 vs 1 game may practice for 30 minutes prior to the semi-final as designated on page 46.

<b>Game</b>	<b>Last Stone in First End</b>	<b>Stone Colour</b>	<b>Practice Order</b>
Games leading to final eight	Draw to the button	Coin toss for option of second practice or stone colour	
First game of Playoff Round	A-side winner choice of last stone <u>OR</u> colour	Last stone has first practice	
Semi Final of Championship Round	Loser of the 1 vs 1 game has choice of last stone <u>OR</u> colour	Last stone has first practice	
Final Game	Winner of the 1 vs 1 game has choice of last stone <u>AND</u> colour	Last stone has first practice	

## **Seeding**

The sixteen team two group Championship shall be seeded by the competing teams and grouped as follows:

Asham Black Pool

Seeds            1, 4, 5, 8, 9, 12, 13, 16

Asham Express Red Pool

Seeds            2, 3, 6, 7, 10, 11, 14, 15

## **Spare Pool**

All Championships will have a spare pool available to the teams. The spare pool is made up of competitive curlers from the Sport Region, if possible, that the Championship is held in. A short biography of the players will be available upon request.

## **Special Rules**

1. Where two Provincial Championship finals are played concurrently in the same venue, each event will be designated to four sheets of ice.
2. The CurlManitoba Umpires shall decide ice assignment for tie-breaker(s), and playoff games.
3. During the Last Stone Draw the coaches and fifth players are allowed in the ice area. They may not speak with their team.
4. The stone colour, stone selection and first end last stone advantage is charted on page 44.
5. During the Junior Pre-event Practice at an event split between the curling club and an arena each team will be given a 30 minute practice at the curling club on one sheet and a 30 minute practice at the arena across the 2 sheets. 15 minutes on each sheet.
6. The winner of the 1 vs 1 games practice time in all Provincial Championships will be predetermined and set.

No practice will be allowed during the semifinal game. The winner of the 1 vs 2 game will have the option of choosing one of the times or not practicing.

The choices are:

- the night prior immediately following the playoff game – approx. 11 pm  
OR
- the morning of the Championship prior to the semifinal game-approx. 7:30am.

**IN ALL MATTERS CONCERNING ON ICE SITUATIONS, THE FINAL DECISION WILL BE MADE BY THE HEAD UMPIRE.**

**IN ALL MATTERS CONCERNING OFF ICE ISSUES, THE FINAL DECISION WILL BE MADE BY THE CURLMANITOBA EVENT MANAGER and/or COORDINATOR.**

# **CURLING CLUB CHAMPIONSHIPS**

## **Stone Colour, Stone Selection and Last Stone Advantage**

<b>Game</b>	<b>Last Stone</b>	<b>Stone Colour</b>	<b>Stone Selection</b>
Round Robin Game Tie Breakers	Last stone draw	<ul style="list-style-type: none"> <li>• Coin toss for option of practice or stone colour</li> </ul>	
Cross Over playoff systems	<ul style="list-style-type: none"> <li>• The top 2 teams from each pool will play 1 vs 2 and 2 vs 1.</li> <li>• The team with last stone shall practice first.</li> <li>• Teams ranked 1 in each pool will have the choice of last stone or colour.</li> </ul>	<ul style="list-style-type: none"> <li>• No stone selection.</li> <li>• The stones on the assigned games sheet shall be used.</li> </ul>	
Final in Cross Over	<ul style="list-style-type: none"> <li>• The winner of the 1 vs 2 and the winner is the 2 vs 1 game will advance to the final game.</li> <li>• A coin toss will occur for colour/practice.</li> <li>• A LSD will determine the last stone advantage.</li> </ul>	<ul style="list-style-type: none"> <li>• No stone selection.</li> </ul>	

# **TRIPLE KNOCKOUT CHAMPIONSHIPS**

## **Stone Colour, Stone Selection and Last Stone Advantage**

In a Triple Knockout format if only one of the teams is an A-Event Qualifier they will be awarded last stone for the duration of the playoffs. Otherwise a LSD will determine last stone advantage. A coin toss will occur for stone colour.

# SCOTTIES TOURNAMENT OF HEARTS CHAMPIONSHIP

## CROSS OVER PLAYOFFS STONE SELECTION

**NOTE: This example is based on the final games being played on Sheet #C.**

<b>GAME</b>	<b>LAST STONE/COLOUR</b>	<b>STONE SELECTION</b>
Round Robin Game Tie Breakers	<ul style="list-style-type: none"> <li>Last stone draw</li> </ul>	<ul style="list-style-type: none"> <li>Coin toss (colour/practice)</li> </ul>
Championship Round (top 3 crossover)	<ul style="list-style-type: none"> <li>Last stone draw</li> </ul>	<ul style="list-style-type: none"> <li>Coin toss (colour/practice)</li> </ul>
1 vs 2 and 3 vs 4 (Semi Final)	<ul style="list-style-type: none"> <li>In the 1 vs 2 game and the 3 vs 4 game, if a team has a better win-loss record, that team gets the choice of practice or colour.</li> <li>If both teams have the same win-loss record a coin toss will determine which team gets the choice of practice or colour.</li> <li>The coin toss will occur a minimum of one hour prior to the pre-game practice.</li> <li>Last Stone draw.</li> </ul>	<ul style="list-style-type: none"> <li>1 vs 2 game will select stones from sheet C and D. The game will be played on Sheet C.</li> <li>3 vs 4 game will select stones from sheets A and B. The game will be played on sheet B.</li> </ul> <p>Handles will not be changed.</p>
Winners advance (Final)	<ul style="list-style-type: none"> <li>The winner of the 1 vs 2 game shall have the choice of last stone in the first end AND shall have the choice of stone colour UNLESS the teams had the same record in the Championship round then a LSD will determine last stone.</li> <li>The stone colour must be given to the Umpires a minimum of one hour prior to the pre-game practice.</li> <li>The team with last stone shall practice first.</li> </ul>	<ul style="list-style-type: none"> <li>Stones of a team's colour may be selected from any sheet and need not be full sets.</li> </ul> <p>Handles will not be changed.</p>

# CANOLA JUNIOR CHAMPIONSHIP

## PAGE PLAYOFFS STONE SELECTION

**NOTE: This example is based on the semi-final and final games being played of sheet #C.**

<b>GAME</b>	<b>LAST STONE/COLOUR</b>	<b>STONE SELECTION</b>
Round Robin Game Tie Breakers	<ul style="list-style-type: none"> <li>• Last stone draw</li> </ul>	<ul style="list-style-type: none"> <li>• Coin toss (colour/practice)</li> </ul>
1 vs 1 and 3 vs 4 in page playoff systems	<ul style="list-style-type: none"> <li>• In the 1 vs 1 game and the 3 vs 4 game, if a team has a better win-loss record, that team gets the choice of practice or colour.</li> <li>• If both teams have the same win-loss record a coin toss will determine which team gets the choice of practice or colour.</li> <li>• The coin toss will occur a minimum of one hour prior to the pre-game practice.</li> <li>• Last stone draw.</li> </ul>	<ul style="list-style-type: none"> <li>• 1 vs 1 game will select stones from sheet C and D. The game will be played on Sheet C.</li> <li>• 3 vs 4 game will select stones from sheets A and B. The game will be played on sheet B.</li> </ul> <p>Handles will not be changed.</p>
Semi Final in page playoff systems	<ul style="list-style-type: none"> <li>• In the loser of the 1 vs 1 game and the winner of the 3 vs 4 game, the loser of the 1 vs 1 game will be given last stone.</li> <li>• A coin toss will occur for stone colour.</li> <li>• The team with last stone shall practice first.</li> <li>• The coin toss will occur a minimum of one hour prior to the pre-game practice.</li> </ul>	<ul style="list-style-type: none"> <li>• Stones of a team's colour may be selected from any sheet and need not be full sets.</li> </ul> <p>Handles will not be changed.</p>
Final in page playoff	<ul style="list-style-type: none"> <li>• The winner of the 1 vs 1 game shall have the choice of last stone in the first end AND shall have the choice of stone colour.</li> <li>• The stone colour must be given to the Umpires a minimum of one hour prior to the pre-game practice.</li> <li>• The team with last stone shall practice first.</li> </ul>	<ul style="list-style-type: none"> <li>• Stones of a team's colour may be selected from any sheet and need not be full sets.</li> </ul> <p>Handles will not be changed.</p>

**VITERRA CHAMPIONSHIP**  
**PAGE PLAYOFFS**  
**STONE SELECTION**

**NOTE: This example is based on the semi-final and final games being played of sheet #C.**

<b>GAME</b>	<b>LAST STONE</b>	<b>STONE SELECTION</b>
Double knock out games	<ul style="list-style-type: none"> <li>Last stone draw</li> </ul>	<ul style="list-style-type: none"> <li>Coin toss (colour/practice)</li> </ul>
1 vs 2 and 3 vs 4 in page playoff systems	<ul style="list-style-type: none"> <li>In the 1 vs 2 and the 3 vs 4 games, if a team has a better win-loss record, that team gets the choice of practice or colour.</li> <li>If the teams have played each other the team who won the Head to Head game will have the choice of practice or colour.</li> <li>If both teams have the same win-loss record a coin toss will determine which team gets the choice of practice or colour.</li> <li>The coin toss will occur a minimum of one hour prior to the pre-game practice.</li> </ul>	<ul style="list-style-type: none"> <li>1 vs 2 game will select stones from sheet C and B. The game will be played on Sheet C.</li> <li>3 vs 4 game will select stones from sheets A and D. The game will be played on sheet D.</li> </ul> <p>Handles will not be changed.</p>
Semi Final in page playoff systems	<ul style="list-style-type: none"> <li>In the loser of the 1 vs 2 game and the winner of the 3 vs 4 game, the loser of the 1 vs 2 game will be given the choice of last stone or colour.</li> <li>The team with last stone shall practice first.</li> </ul>	<ul style="list-style-type: none"> <li>Stones of a team's colour may be selected from any sheet and need not be full sets.</li> </ul> <p>Handles will not be changed.</p>
Final in page playoff	<ul style="list-style-type: none"> <li>The winner of the 1 vs 2 game shall have the choice of last stone in the first end AND shall have the choice of stone colour.</li> <li>The stone colour must be given to the Umpires a minimum of one hour prior to the pre-game practice.</li> <li>The team with last stone shall practice first.</li> </ul>	<ul style="list-style-type: none"> <li>Stones of a team's colour may be selected from any sheet and need not be full sets.</li> </ul> <p>Handles will not be changed.</p>

# **PROVINCIAL CHAMPIONSHIP TIE-BREAKERS AND PLAYOFFS**

## **Round Robin Tie-breaker**

- 1) Should two or more teams be tied for a playoff position, the team ranking and the structure of tie-breaker games shall be determined according to the LSD Ranking. When three draws are required to complete the tie-breaking scenario, games will be 8 ends in 10 end championships and 6 ends in 8 end championships.
- 2) All tie-breaker games will toss a coin for choice of practice or colour and a last stone draw will determine the last stone.

## **Page Playoff**

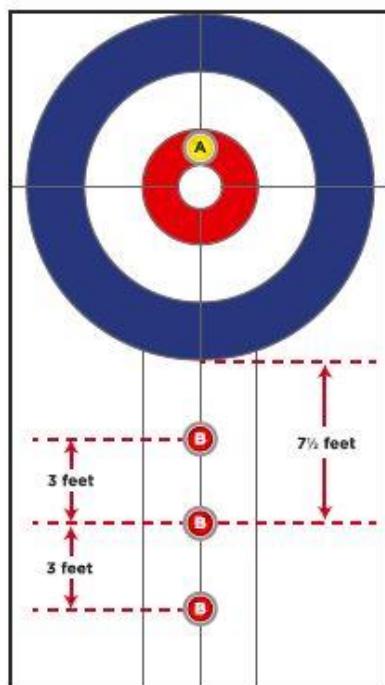
- 1) The top team in each pool will advance to the 1 vs 1 game. The next 2 teams with the best win/loss record will advance to the 3 vs 4 game. The playoff round shall be either a page playoff or a single knock-out playoff as specified in the rules of the competition. Exception: Viterra Championship
- 2) The 1 vs 1 game and the 3 vs 4 games will be played at the same time unless designated prior to the event.
- 3) The winner of the 1 vs 1 game will advance to the final and the loser competing in the semi-final.
- 4) The winner of the 3 vs 4 will advance to the semi-final.
- 5) The winner of the 1 vs 1 game must declare stone colour a minimum of one hour prior to the pre-game practice.
- 6) Once a team makes their colour selection and declares it to the Umpire the choice cannot be altered.
- 7) The winner of the 1 vs. 1 game may practice for 30 minutes at a time assigned by the Umpire. The choices are:  
The night prior immediately following the playoff game (approximately 11pm).  
OR  
The morning of the championship prior to the semi-final game (7:30am).

## **National Championships**

- 1) All teams at a Provincial Championship are competing for the Provincial Title. The winning team shall be eligible to represent Manitoba at the Curling Canada Championship. However, CurlManitoba reserves the right to select the team to represent Manitoba at the National Championship.

## Rules for MIXED DOUBLES

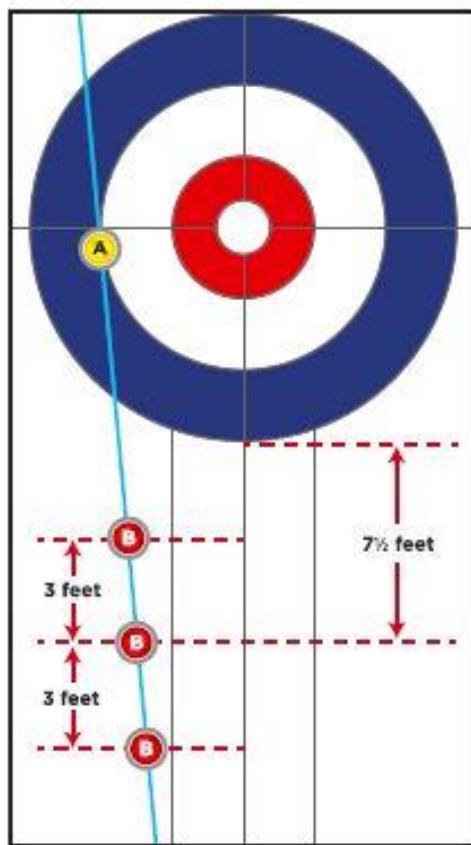
1. A team is composed of two players, one male, and one female. Alternate players are not allowed. A team must forfeit any game(s) in which it fails to have both athletes playing for the entire game.
2. The scoring shall be the same as in a regular game of curling. The "positioned" stones that are placed before the beginning of each end are eligible to be counted in the scoring.
3. Each team shall deliver five stones per end. The player delivering his/her team's first stone of the end must also deliver his/her team's last stone of that end. The other team member shall deliver the team's second, third and fourth stones for that end. The player delivering the first stone can change from end to end.
4. Modified Free Guard Zone: no stone in play, including the "positioned" stones and those in the house, can be removed to an out-of-play position prior to the delivery of the fourth stone of an end (the fourth delivered stone is the first stone than can remove stone from play). If there is a violation without exception, the delivered stone shall be removed from play, and any displaced stone(s) shall be replaced to their original position by the non-offending team.
5. Before the start of every end (except when the Power Play option is chosen), one team shall place their team's "positioned" stone at the playing end of the sheet in one of two positions, designated A or B. The opponent's "positioned" stone shall then be placed in whichever position (A or B) remains vacant.
  - A— Placement of the stone is placed so that the stone is bisecting the centre line and the back edge of the stone is aligned with the back edge of the 4-foot circle.
  - B -- Placement so that the stone is bisecting the centre line and is immediately in front or immediately behind one of the three points in the ice. Teams which mutually agree on the location. Rock placement points are placed on the centre line.



## THE POWER PLAY

6. Once per game, each team with last stone, has the option to place the stones in a "power play" position. The in-house stone of the team with last stone in that end is placed with the back edge of the stone on the tee line, splitting the 8 foot and the 12 foot circle.

The guard is positioned from the centre-line to a direct line between the middle of the in-house stone and the middle of the delivering hack. The in-house stone will be directly behind the guard. The team calling the power play can decide which side of the house they would like the stones placed. A "power play" cannot be called in an extra end.



7. The team having the decision on the placement of the "positioned" stone shall be:
- Team with the best draw shot distance from the pre-game practice will have the choice in the first end.
  - Following the first end, the team that did not score shall have the decision on the placement.
8. If neither team scores in an end, the team that delivered the first stone in that end shall have the decision of placement in the next end.  
The team whose "positioned" stone is placed in Position B in both diagrams shall deliver the first stone in that end.

9. If a player delivers a stone out of proper rotation, the delivered stone is removed and any displaced stones are returned to their original positions by the non-offending team. Should the infraction not be discovered until after the delivery of the subsequent stone, play continues as if the infraction had not occurred.
10. Each game will consist of eight ends. If at the completion of the eight ends the score is tied, play shall continue for the extra ends required to determine the winning team.
11. Prior to the start of every game in the competition, each team shall be allowed a 5 minute pre-game practice on the sheet on which they will be playing.
12. There will be a coin toss for practice and a one stone last stone draw at the end of the 5 minute pre-game practice to determine choice of placement or last stone.

# **CURLING CLUB CHAMPIONSHIP**

## **National Championship**

### **Eligibility Requirements 2019-2020**

We trust that all participants will respect the intent of this championship for curling clubs to engage their members to participate and represent their curling club at a regional competition which leads to the Provincial / Territorial Championship and ultimately the National Curling Club Championships.

The event was created for true club-based teams. The objective is to support the development of grassroots curling across Canada.

#### **Eligibility requirements leading to the November 2020 National Curling Club Championship:**

Curling Canada reserves the right to exclude any team that violates the spirit and intent of this event as it pertains to the rules below:

1. The curling club represented by each team, must be affiliated with its Provincial / Territorial Association, must be in good standing with all applicable dues paid in full.
2. Players of any club team must be members in good standing of the affiliated curling club.
3. Any competitor **is not** required to be a Canadian citizen.
4. All four members and any alternates **must be** bona fide residents within the geographic area of the Member Association they are intending to represent unless granted an exception by the Member Association.
5. Any player can be a member of more than one affiliated curling club, but must declare one "home club" for this competition.

Each Member Association reserves the right to limit the number of teams qualifying from each club.

Teams must qualify under one of the following conditions:

1. Regular league players, or;
2. A club championship process, or;
3. A designated Curling Club Championship event within the club;
  - a. Teams must have three or more players who have played together in a sanctioned club league during the current curling season.

Clubs that only have mixed or open leagues (i.e., no men's and / or women's set team leagues) **may be granted an exemption**.

The use of the delivery stick by any or all four players (and any alternate) is acceptable subject to the Curling Canada Rules.

Once a four person team enters the club championships playdowns, a maximum of one replacement player from the club is allowed.

The replacement player **must play the lead position** (throwing & sweeping) and must be an active member in good standing of the affiliated curling club.

If the Member Association playdown process includes a number of steps before declaring a champion, then the team may add a different spare at each level provided they play lead and are a member in good standing of the affiliated curling club.

Teams who play exclusively in a major / super league - where teams from more than one club compete - **are ineligible** for the Curling Club Championships unless the team competes in another eligible league in an affiliated club.

**EXEMPTION:** Each four person team is allowed **one** player:

Who has played in **any** named Curling Canada Event\* in the current and the previous 2 seasons (regardless of finish),

**or**

who has played in **any** Provincial / Territorial Event leading to a Curling Canada Event\* in the current and the previous 2 seasons (regardless of finish).

**or**

who has played in a Tier 1 Grand Slam Event in the current and the previous 2 seasons (regardless of finish).

However, the other three team members of the team **cannot** have played in the following:

1. **Any** Tier 1 Grand Slam Event in the current season and the past 2 seasons.
2. **Any** Provincial / Territorial Championship leading to **any** Curling Canada Event\* in the current season and the previous 2 seasons, unless their final ranking is less than the threshold of the respective Member Association (see chart below).

<b>Member Association</b>	<b>You remain eligible if.....</b>
Alberta	You finish 9 <sup>th</sup> or worse at any provincial
British Columbia	You compete in any provincial championship
Manitoba	You finish 9 <sup>th</sup> or worse at any provincial
New Brunswick	You finish outside the championship round at provincials OR you finish 4 <sup>th</sup> or worse at open provincial events.
Newfoundland & Labrador	You finish 4th or worse at provincials
Northern Ontario	You finish 3rd or worse at provincials
Northwest Territories	You finish runner-up or worse at the territorial championship
Nova Scotia	You finish 4 <sup>th</sup> or worse at provincials
Nunavut	You finish runner-up or worse at the territorial championship
Ontario	You finish 9 <sup>th</sup> or worse at any provincial
Prince Edward Island	You finish runner-up or worse at the territorial championship
Quebec	You finish 4 <sup>th</sup> or worse at provincials
Saskatchewan	You finish 9 <sup>th</sup> or worse at any provincial
Yukon	You finish runner-up or worse at the territorial championship

\* *Curling Canada Events include: 4 Person Mixed, Canada Cup, Under-21, Tournament of Hearts, Brier, Seniors, Mixed Doubles, University, College, Under-18.*

Alternate players at the Brier, Tournament of Hearts or any Curling Canada Event are considered as having **not played** in those events.

Players who competed in the **previous season's** Canadian Curling Club Championships are **ineligible** to compete the following season at any level.

Each team is comprised of three players that are a **minimum of 19 years of age** or over as of June 30th the year prior to the national championship. For example, a player must be 19 years of age on June 30th, 2020 for the November 2020 National Curling Club Championship.

Any team is allowed one player under 19 years of age whom shall be considered a "minor" and must be accompanied by a legal guardian (or a chaperone identified by the legal guardian) for the duration of the event including departure from home and return to their home. A legal guardian can be a parent on the team. The team is responsible to cover all costs associated with legal guardian who is not a team member.

Curling Canada has the sole authority to grant exceptions to these rules in extraordinary circumstances. Any request must be submitted by the Provincial / Territorial Member Association. Curling Canada will consult with the Provincial / Territorial Member Association and will notify them within five business in writing of any decision. The Curling Canada decision may not be appealed.

# **CurlManitoba Member Clubs**

## **2018-2019**

**The following Sport Regions are in effect for the 2019-2020 season.**

### **North Sport Region**

Burntwood  
Flin Flon  
Gillam  
Snow Lake  
The Pas

### **West Sport Region**

Dauphin	Boissevain
Gilbert Plains	Brandon
Gladstone	Brookdale
Grandview	Carberry
Hamiota	Deloraine
Lansdowne/Arden	Glenboro
Minota	Glenora
Minnedosa	Killarney
Neepawa	Melita
Newdale	Rivers
Shoal Lake	Riverview
Swan River	Souris
Winnipegosis	Virden
Wawanesa	Waskada

### **South Sport Region**

Baldur	Altona
Carman	La Salle
Clearwater	Lorette
Holland	Morris
Manitou	St. Adolphe
Miami	Ste. Anne
Morden	Starbuck
Oakville	Steinbach
Pilot Mound	
Portage la Prairie	
Roland	
St. Leon	
Swan Lake	
Treherne	
Winkler	

## **East Sport Region**

Arborg  
Argyle  
Balmoral  
Beausejour  
East St. Paul  
Eriksdale  
Fisher Branch  
Gimli  
Lac du Bonnet  
Moosehorn  
Petersfield  
Pinawa  
Pine Falls  
Riverton  
Selkirk  
Springfield  
Stonewall  
Teulon  
Victoria Beach  
Whiteshell  
Winnipeg Beach

## **Winnipeg Sport Region**

Assiniboine Memorial  
Charleswood  
Deer Lodge  
Elmwood  
Fort Garry  
Fort Rouge  
Granite  
Heather  
Pembina  
St. Vital  
Thistle  
West St. Paul