**RULE CHANGES 2023-2024**

**CRESTING CHANGE**

1. When both a presenting and title sponsor crest is available the following will apply:

a) A 5 inch square area is reserved for the TITLE SPONSOR CREST on the left chest.

b) A 5 inch square area is reserved for the PRESENTING SPONSOR CREST on the right

chest.

2. When only one of the Title or Presenting sponsor crest is available the following shall apply;

a) The sponsor crest can be placed on either the left or right chest in a 5 inch reserved

 square.

**Top/Bottom of the Garment**: (No Charge)

1. The bottom edge of the sponsor logo must be within 7 inches of the neckline or 7 inches from the hem.

**QUALIFYING DEFAULTS**Any team defaulting a game after starting the process (including berth bonspiels and regionals) for all Provincial Championships for reasons other than extenuating circumstances (weather, multiple injury, etc) will be dealt with as follows:

All members of that team will be disqualified from further play in that competition and will not be allowed to compete in any CurlManitoba sanctioned competition for the remainder of the season in which the default takes place.

As well, all team members involved will not be allowed to participate in any CurlManitoba sanctioned competition for the year (season) following the infraction.

**MIXED DOUBLES CHAMPIONSHIP**

The bell will be 1 hour and 20 minutes.

Two stones will be designated for placement.

Teams may choose five stones from the six remaining stones for each end.

**SECOND BELL**

The second bell will be eliminated.

**U18 CHAMPIONSHIP**

The U18 Championship will use time clocks.

**ROCK COLOUR AT ALL CHAMPIONSHIPS**

Rock colour will be pre-determined for all provincial championships. If pool play the top of the draw and the bottom of the draw shall determine colour as per the score board. If triple or double knockout the colour will be pre-determined equitably.

**MIXED CHAMPIONSHIP**

A mandatory team meeting will be held at the Mixed Championship.

**SEEDING**

Seeding will be determined by using the median of the players seeding submitted.