# JUNIORS Men's & Women's Provincial Championship (2 men's & 2 women's teams will advance to nationals)

# National Championship March 24-March 31, 2024 Suncor Community Leisure Centre Fort McMurray, AB

# NEW RULE 2023-2024 SEASON NO-TICK SHOT

If, prior to the delivery of the sixth stone of an end, a delivered stone causes, either directly or indirectly, an opposition stone in the Free Guard Zone (FGZ) which is touching the centre line to be moved to an off-centre line position or to a position outside the FGZ, the non-offending team has the option to:

- (i) remove the delivered stone from play, and replace all stones that were displaced to their positions prior to the violation taking place; or
- (ii) leave all stones where they came to rest.

The Rule does not apply to Mixed Doubles or Wheelchair.

**LOCATION** Carman Curling Club

February 21-25, 2024

**EVENT CONTACT INFORMATION** Chairperson: Kyle MacNair

CurlManitoba: Elaine Owen

eowen@curlmanitoba.org

**ACCOMODATIONS** 20 rooms Best Western Morden MB

1-204-822-6116

20 rooms Best Western Winkler MB

1-204-331-1400 "Telus Juniors"

Blue Crescent Hotel Carman MB

204-855-420-0732 or 1-204-542-0732

7 rooms BellAura B & B

Carman MB www.bellaura.ca "Junior Curling"

**BANQUET CONTACT** February 21 at 6:00pm

Extra tickets \$40 (5 tickets per team

provided)

Contact: dean@carmangolfandcurlingclub.com

#### 1. EVENT TICKETS

Event passes \$50 Day passes \$20 Last Draw \$10 Under 12 Free

**REGISTRATION & EQUIPMENT CHECK** Equipment check prior to pre-event practice

**OPENING CEREMONIES** 

February 22 6:45 pm

# PRE-EVENT ICE AVAILABILITY

Ice Rental at the Carman Curling Club will be available Thursday at 6:30pm until February 15th. The cost will be \$80 for 1.5 hours.

# **LOCKERS**

Lockers are available but you must bring your own lock.

#### **ELIGIBILITY**

All four players must be Canadian citizens, residents of Manitoba and members of CurlManitoba. All four players must be less than 21 years of age on June 30, 2024. Born July 1, 2003 or later. No overage players allowed.

# FIFTH/REPLACEMENT PLAYERS

The deadline date for naming a replacement player, a fifth player and a coach is February 14, 2024 NOON.

# **FORMAT**

The competition shall be an open entry championship.

All games will be 10 ends.

Clocks will be set at 38 minutes. Extra ends clocks will be set to 5 minutes. The draw will be emailed to teams one week prior to the Championship.

Pre-Event practice will be prior to the start of the competition.

Pre-Game practice will be 7 minutes.

Rock Colour will be determined by coin toss.

**MEN**: The format will be a triple knockout with the A event winner advancing to the playoffs as team 1 and the B event winner advancing to the playoff as team 2. The two C event winners will advance to the playoff as teams 3 and 4.

**WOMEN**: The format will be a triple knockout with the A event winner advancing to the playoffs as team 1 and the B event winner advancing to the playoff as team 2. The two C event winners will advance to the playoff as teams 3 and 4.

#### TIE BREAKER

There will be no tie breaker round.

## PAGE PLAYOFF

The playoff round shall be page playoff format.

**Note:** The A Event and B Event winners are in the 1 vs 1 game and the C Event winners will play in the 3 vs 4 game.

# LAST STONE DRAW

- 1. After each team's pre-game practice, the named player will deliver one stone to the button, which will be measured. If the distance is 0.00 cm or out of the rings, a different player from the team will deliver a stone, which will be measured.
- 2. If the team with second practice then registers the same first stone distance as the team with first practice, a second player from the team with second practice will deliver a stone, which will be measured.
- 3. If the distances are still tied, the teams will alternate delivering one stone with their designated rotation until the tie is broken. Any player on the team can deliver the third and any subsequent stone including the players who delivered the first two stones.
- 4. Only the first stone delivered will be registered for the accumulated distance.
- 5. There is no requirement for all players to throw a last stone draw.

# **SEEDING**

Seeding will be emailed to the contacts to all team contacts by CurlManitoba with a due date.

If less than 25% of teams participate in the self-seeding process, teams will be placed in the draw using a random generator program.

# On ICE COACHING— JUNIOR TIMED EVENT

38 minutes; 5 minutes extra ends

Time clocks will run during interactions as normal thinking time.

Time clocks will stop between ends for 45 seconds.

Time clocks do not run during the 5th end break which is 5 minutes.

- 1. Coaches will be allowed a maximum of two (2) interactions in the first half of the game and two (2) interactions in the second half of the game. The interactions can occur in the same end or in different ends. Opposing coaches will also be allowed to interact with their respective team until the team that called the interaction's communication has concluded. One (1) interaction allowed in the extra end.
- 2. Coach Interactions will last between 30-60 seconds (events with time clocks) and 30-45 seconds (belled events), but not longer. IF a team uses less than the amount of time, the opposition team's opportunity to communicate ends as well
- 3. During a Coach Interaction, coaches may meet with their team either on the backboard or behind the backline. .
- 4. Interactions can be called by anyone on the team that is in control of the house or their coach by using the T-signal. Once an interaction is called it must be used
- 5. Coaches are responsible for keeping track and policing the number of interactions used per end. Disagreements will be brought forth to the Umpire.
- 6. Coaches will be allowed up to forty-five (45) seconds of talking time with their team

- between ends. Coaches may meet with their team either on the backboard or on the sideline between the hog lines.
- 7. Coaches will have four (4) minutes to meet with their teams at the 5th end break.
- 8. Coaches will use the assigned seating on the backboards during the games with their chairs positioned on the same side as their team's rocks. Between ends, coaches can travel to either end respectful of games on adjacent sheets. Coaches must only travel along the sidelines and must wear suitable footwear to be on the ice.
- 9. A single interaction will officially end after the coach and curlers stop talking and the coach returns to their designated seat behind the sheet.
- 10. There will be absolutely no talking or body language to teams unless during an interaction, opposition interaction, or between ends. Penalties to coaches include:

First Offence - Warning.

Second Offence - loss of interaction in the same or following end.

Third Offence - sitting inside with no interactions for the remainder of the current game (if before mid-game break) and the entire next game (if after mid game break)

11. Coaches are allowed to use their phone or tablet to record game statistics and notes, but are not permitted to use those devices or smart watches for communication purposes. Coaches will be removed from play if they are using any device for communication purposes.

## **TEAM MEETING**

A mandatory team meeting will be held immediately following the pre-event practice on February 21 at 4:30 sharp. The time may change dependent on the number of entries.

## **SPECIAL AWARDS**

The 2023 Susan Galbraith Sportsmanship Awards and the Coaches Awards will be presented between at a designated time.

**NOTE: Minimum of 6 Ends must be played** 

GAME	LAST STONE		COLOUR
Triple Knockout	Last stone draw will occur (any player)	•	Coin toss for colour or 1 <sup>st</sup> /2 <sup>nd</sup> practice
	Coin toss will occur a minimum of 35 minutes prior to the game time		
Playoffs	Last stone draw will occur	•	No stone selection The stone on the assigned
The qualifiers of the A event and the B Event will advance to the 1 vs 1 game  The two qualifiers of the C event will advance to the 3 vs 4 game	In the 1 vs 1 game the A Event winner shall have the choice of Last Stone Advantage OR Colour, the team with Last Stone Advantage has 1st practice  In the 3 vs 4 game a coin toss will occur for Colour or practice  The coin toss will occur 35		game sheet shall be used
	minutes prior to game time		
Semi-Final  Runner up 1 vs 1 game  vs  Winner 3 vs 4 game	The runner up of the 1 vs 1 game shall be granted Last Stone Advantage OR Colour, the team with Last Stone Advantage has 1st practice	•	No stone selection The stone on the assigned game sheet shall be used
Final  Winner 1 vs 1 game  vs  Winner semi final game	The winner of the 1 vs 1 game shall be granted Last Stone Advantage and colour and shall have first practice	•	No stone selection The stone on the assigned game sheet shall be used

Note: Handles will not be changed

If a team chooses colour instead of last stone, the other team then has the choice of last stone and first practice, or no last stone and second practice.