



Curl Manitoba 2026-2027 RULES SUPPLEMENT



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Code of Ethics

Curlers, Coaches, Umpires

To ensure that all curlers are aware of their responsibilities when playing the game of curling the following Code of Ethics is an official supplement to the Rules of Curling.

Curlers' Code of Conduct

- I will play the game with a spirit of good sportsmanship.
- I will conduct myself in an honourable manner both on and off the ice.
- I will never knowingly break a rule, but if I do, I will divulge the breach.
- I will take no action that can be interpreted as an attempt to intimidate or demean my opponents, teammates, or umpires.
- I will interpret the rules in an impartial manner, always keeping in mind that the purpose of the rules is to ensure that the game is played in an orderly and fair manner.
- I will humbly accept any penalty that the governing body at any level of curling deems appropriate, if I am found in violation of the Code of Ethics or Rules of the Game.

Coaching Code of Ethics

- The coach will act with integrity in performing all duties owed to athletes, the sport, other members of the coaching profession and the public.
- The coach shall strive to be well prepared and current in order that all duties in their discipline are fulfilled with competence.
- The coach shall act in the best interest of the athlete's development as a whole person.
- The coach shall accept both the letter and the spirit of the rules that define and govern the sport.
- The coach shall accept the role of umpires in providing judgement to ensure that competitions are conducted fairly and in accordance with the established rules.
- The coach's conduct toward other coaches shall be characterized by courtesy, good faith and respect.
- The coach shall maintain the highest standards of personal conduct and support the principles of Fair Play.

Umpiring Code of Ethics

- The role of umpires in curling is different than in many other sports in that we are there to ensure a level playing field of the competition, rather than to control the play. Curling umpires give freely of their time and training for the love of the sport.
- In the name of all the competitors, the umpires promise that we shall take part in the games, respecting and abiding by the rules, which govern them, committing ourselves to a sport in the true spirit of sportsmanship, for the glory of the sport and the honour of the teams.
- Umpires strongly believe in teamwork to ensure championships run smoothly.
- Each time we finish a championship, we hope it is not our last. We like what we do, and we hope we do make a difference. Curling has been good to us and this is our way of giving back.

Fair Play

- Fair Play begins with the strict observance of the written rule; however, in most cases, Fair Play involves something more than even unfailing observance of the written rule. The observance of the spirit of the rules, whether written or unwritten, is important.
- Fair Play results from measuring up to one's own moral standards while engaged in competition.
- Fair Play is consistent demonstration of respect for teammates and opponents, whether they are winning or losing.
- Fair Play is consistent demonstration of respect for umpires, an acceptance of their decisions and a steadfast spirit of collaboration with them.
- Sportsmanlike behaviour should be demonstrated both on and off the ice. This includes modesty in victory and composure in defeat.

CURLMANITOBA JURISDICTION

CurlManitoba shall govern all competitions leading to and including Provincial Championships.

In all matters, the decision of CurlManitoba shall be final.

CurlManitoba is the rule and policy decision forum for Provincial Championships and Provincial Qualifying events.

It remains the responsibility of the players and coaches to read and adhere to the CurlManitoba Rule Supplement, CurlManitoba General Competitor guide, CurlManitoba Event Specific guides and defer to the rules of curling published by World Curling.

Any questions should be directed to CurlManitoba.

Refund Policy

Electronic Entry

- The deadline date for electronic entry is also the deadline for withdrawing from the competition.
- Until the deadline date, a full refund will be issued but once the deadline passes NO refund will be issued.
- Full refunds will be issued if CurlManitoba cancels any event.

CurlManitoba Programs

- Full refunds will be issued if CurlManitoba cancels a program.
- If a participant withdraws from any program five or more working days prior to the start date, a full refund less \$30.00 administration fee will be issued.
- Four days or less no refund will be issued without a valid medical certificate or in extenuating circumstances, which are at the discretion of CurlManitoba.

CurlManitoba

These general rules apply to all Regional Qualifiers, Berth Bonspiels, Manitoba Open and Provincial Championships.

Bonspiels with a Berth are NON-CurlManitoba events except the Manitoba Open.

All CurlManitoba member clubs MUST be a member in good standing with CurlManitoba NO LATER than December 15, 2026.

Manitoba Curling Club lists are to be submitted, with the required membership demographics, by December 15, 2026. Should a club not be a member or not have submitted their list by December 15, 2026, their members will be ineligible to compete in CurlManitoba qualifying and provincial events for the 2026-2027 season.

If a team or player needs to join another club, which is in good standing, the team or player will be given until January 31, 2027.

All CurlManitoba Rules Supplement, General Competitor Guide and Event Specific Guides will supersede the General Rules of Play published by World Curling.

The CurlManitoba Rule Supplement and the CurlManitoba Competitor Guide and the CurlManitoba Event Guides govern all CurlManitoba Provincial Championships and qualifying events.

The General Rules of Curling as published by World Curling shall govern all matters not dealt with in the CurlManitoba Rule Supplement and the Curl Manitoba's Competitor Guides.

Curling Clubs may have their own rules, for their own leagues and their bonspiels with a berth, which will supersede all General Rules of Play published by World Curling and/or CurlManitoba Rules Supplement and CurlManitoba Competitor Guide.

TERMS

The Manitoba Curling Association Inc. shall be referred to as **CurlManitoba**.

The Canadian Curling Association shall be referred to as **Curling Canada**.

APPLICATION

All competitions leading up to and including the Provincial Championship shall be played under CurlManitoba's Rule Supplement, CurlManitoba's Competitor Guide and the General Rules of Curling as published by World Curling. In case of a conflict, any special rules shall take precedence.

ALCOHOL

The consumption of alcohol by athletes, coaches and umpires is not permitted at Youth Events (U12, U15, Jamboree, etc), U18 Events and U20 Events.

CurlManitoba General Rules of Play

CurlManitoba reserves the right to alter any CurlManitoba draw

1. At the scheduled time for games to begin, the CurlManitoba Representative shall ring a bell to signify the start of the game. If a team is unable to commence play at the designated time, it shall be assessed the following penalty:
 - If the delay of the start of play is 1-15 minutes, then the non-offending team receives one point after one minute and will have last stone in the first end of actual play. One end is considered complete.
 - If the delay of the start of play is 16-30 minutes, then the non-offending team receives one additional point after 16 minutes and will have last stone in the first end of actual play. Two ends will be considered completed.
 - If play has not started after 30 minutes, then the non-offending team is declared the winner by forfeit with a score of 2-0.
2. All Games will be 8 ends, except:
 - Women's Competitions 10 end games
 - Men's Competitions 10 end games
 - U12 Events 6 end games
3. The bell indicates that the end in progress shall be completed and one more shall be played.
 - 8 end games:
A bell will ring at 1 hour and 50 minutes, which indicates to finish the end and play one more.
EXCEPTIONS: All Masters events will have a 2-hour bell which indicates the last end of the game.
 - 10 End games:
A bell will ring at 2 hours and 15 minutes, which indicates to finish the end and play one more.
 - Manitoba Open and Manitoba HALFspiel:
A bell will ring at 1 hour and 45 minutes.
 - Mixed Doubles:
A bell will ring at 1 hour and 20 minutes.
4. An end is considered complete and the next end is in progress when the final stone of the end has reached the delivery end t-line.
5. Unless specified, a game may be conceded at any time by the losing team:
 - No points will be counted for an incomplete end when both teams still have stones to be delivered.
 - No points are awarded when one team has delivered all their stones and have stones counting.
 - If one team has delivered all their stones and the other team has a stone remaining and is counting, points will be awarded accordingly.
6. Teams are not required to have four (4) players on the ice at all times and will not forfeit a game simply because they are playing with three (3) players.
 - EXCEPTION: Mixed Competitions must have 4 players playing for the entire game or they will forfeit the game

A player may enter a game between ends or during an end already in progress, **providing** they are able to deliver a stone (of the player who is leaving) within the team's established delivery rotation.

- The alternate player replaces the sidelined player for the end they leave.
- At the beginning of the next end, the alternate player may deliver stones in any position of the delivery rotation of their team. The team **must** re-declare their delivery rotation including the skip and vice-skip.

Otherwise, no change in position played shall be made once the game has commenced.

7. Teams must play with the stones provided and the colour chosen on the sheet assigned. Under no circumstances can stones be moved from one sheet to another.
8. In the event of any disagreement between skips at either a berth bonspiel or at a regional qualifier, the Event Representative shall be consulted. The Event Representative shall call the On Call Umpire if they cannot make a decision. In the event of any disagreement between skips at any CurlManitoba Championship, the Umpire shall be consulted.
9. In the event of a tie, the game is to proceed until a point is scored to decide the winner. Play will continue in the normal end rotation.
10. Should any emergency arise during the time of a CurlManitoba event, CurlManitoba may change the CurlManitoba General Bonspiel Rules.
11. To be eligible for a berth in any CurlManitoba event a team must have won a minimum of one game during the event. EXCEPTION: North Sport Region
12. If a Berth Bonspiel with 2 Berths allotted (Men and Women) has 8 teams or more, the event will award 2 Berths. If the Berth Bonspiel has 4-7 teams, the event will award 1 berth and the other berth will revert to the Regional Qualifier pool. If the Berth Bonspiel has less than 4 teams the event will be cancelled. Berths not awarded will revert to the Regional Qualifier pool.
13. All teams advancing to a Provincial Championship must have at least three players that participated at the qualifying event in which the team earned their berth to a Championship. Each of those three players MUST be present and play in the Championship.
14. It is at the discretion of each club to decide whom they will accept as associate or regular members of their club. Such decisions must be made, and a member list must be submitted to CurlManitoba by December 15th, 2026, to allow those individuals to be eligible to play in Provincial Championships.
15. No ice preparation shall occur during the course of a game at any CurlManitoba event. EXCEPTION: Provincial Championships where the ice may be mopped during the 4th/5th end break
16. If, prior to the delivery of the sixth stone of an end, a delivered stone causes, either directly or indirectly, an opposition stone in the Free Guard Zone (FGZ) which is touching the centre line to be moved to an off-centre line position or to a position outside the FGZ, the non-offending team has the option to:
 - (i) Remove the delivered stone from play, and replace all stones that were displaced to their positions prior to the violation taking place; or
 - (ii) Leave all stones where they came to rest.

The Rule does not apply to Mixed Doubles or Wheelchair Curling.

CurlManitoba will follow all World Curling rules unless indicated in the CurlManitoba Rule Supplement General Competitors Guide Event Specific Guides

ELIGIBILITY

1. Each competitor must meet all eligibility conditions as established by CurlManitoba.
2. Each competitor shall adhere to the CurlManitoba residency requirements.
3. All players must be members of a Manitoba Club, which is in good standing with CurlManitoba to compete in the Regional Qualifiers, Berth Bonspiels and Provincial Championships. (members of a club in the same sport region OR members of the same Winnipeg club)
4. All four or five competitors registered on a team must be members of the same CurlManitoba Winnipeg member club **or** members of any CurlManitoba rural member club within the same Sport Region (north, west, south or east).

Exceptions:

U18 & U20: A team may be comprised of four players who wish to register through a school. They must all be registered students at the same school by October 1, 2026.

Senior Men & Senior Women and Master Men & Master Women All City of Winnipeg member clubs constitute one Sport Region for entry purposes.

Mixed: All players must be members of a member curling club in Manitoba.

5. All entries are the sole responsibility of the individual who entered the team. This person is the only person authorized to alter an entry, therefore maintaining the team's eligibility.
6. Athlete verification shall be as shown on the list of members of the club for the current season filed with CurlManitoba. All curling clubs are required to submit their member list NO LATER than December 15, 2026.
7. If a team is declared ineligible after securing a provincial berth, then the team cannot compete in the Provincial Championship by dropping the ineligible athlete(s). They are simply not eligible and the entire team will be replaced.
8. In the event a team who has earned a berth is not able to compete at a Provincial Championship, CurlManitoba will name an alternate team.



AGE REQUIREMENTS 2026-2027

U12	Under 12	11 years of age maximum on December 31, 2026, born January 1, 2015 or later.
U15	Under 15	14 years of age maximum on December 31, 2026, born January 1, 2012 or later.
U18	Under 18	17 years of age maximum on December 31, 2026 born January 1, 2009 or later.
U20	Under 20 (mixed Doubles)	born July 1, 2007 or later. 19 years of age maximum on June 30, 2027
U20	Max 20 (Juniors)	born July 1, 2006 or later. 20 years of age maximum on June 30, 2027
Seniors		born June 30, 1977 or earlier 50 years of age or older as of June 30, 2027
Master		born December 31, 1966 or earlier 60 years of age or older as of December 31, 2026
Club		One player allowed born after June 30, 2006
U25	MEN/Women	Teams must have a combined age of less than 100 years as of June 30, 2026.
	NOTE:	One or more player(s) can be 25 or older
U25	Mixed Doubles	Teams must have a combined age of less than 50 years as Of June 30, 2026
	NOTE:	One player can be 25 or older

COACHING

All coaches must have completed their certification requirements a minimum of 30 days prior to all events and Championships.

1. A coach may coach either one U18 men's or one U18 women's team and one U20 men's or one U20 women's team at the Provincial Championships in a given season.

Exception:

When Senior and Master Championships are combined, a player from one event may coach a team in the other event being played at the same time.

2. An assistant coach may be registered for all U18 and U20, Men and Women events leading up to and including the Provincial Championship.
 - The assistant coach must meet all of the coaching requirements.
 - The assistant coach will be allowed access to the team ONLY when the coach is absent for an entire game.
 - The coach and assistant coach are NOT interchangeable during any one game.
 - During the game coaches must observe from the dedicated coaching area in the ice area at all times. At U18 and U20 only the designated coaches may be in the ice shed. Failure to do so will result in suspension of coaching rights for the game. Repeated violations will result in suspension for the remainder of the event.

Requirements 2026-2027

1. All coaches must be a minimum of 21 Years of Age as of December 31, 2026.
2. Competition Coach Certified is mandatory for any events leading up to and including Provincial Championship. (berth spiels, regionals, provincials)
Exception: U18 coaches must be competition coach in training
3. Criminal Record checks are mandatory
4. Making Ethical Decisions On-Line Evaluation-Competition Stream is mandatory
5. Respect in Sport for Activity Leaders Certification is mandatory
6. Understanding the Rule of Two eLearning Module
7. Screening disclosure form is required annually

NOTE

Competition Coach Certification includes the online course, a one day on ice training, on ice evaluation and making ethical decision certification

- Coaches are required to obtain any of the following types of Background Checks: (required every 5 years)
Criminal Record Check (CRC)
Police Information Check (PIC)
Criminal Record and Judicial Matters Check (CRJMC - Triton)
- Making Ethical Decisions Certification is available as an elearning module on your NCCP record
- Respect in Sport Certification is available through Coaching Manitoba (required every 5 years)
- Understanding the Rule of two is available as an elearning module on your NCCP record
- Screening disclosure form if required

U12 Coaching Requirements

1. Respect in Sport Certification is available through Coaching Manitoba (required every 5 years)
2. Understanding the Rule of two consent forms
3. Screening Disclosure form

U15 Coaching Requirements

1. Respect in Sport Certification is available through Coaching Manitoba (required every 5 years)
2. Understanding the Rule of two consent forms
3. Coaches are required to obtain any of the following types of Background Checks: (required every 5 years)
 - Criminal Record Check (CRC)
 - Police Information Check (PIC)
 - Criminal Record and Judicial Matters Check (CRJMC - Triton)

ON ICE COACHING INTERACTIONS—U18 and U20

1. Coaching at the U18 and U20 levels is mandatory BUT when a coach is unable to be present due to extenuating circumstances the team will be allowed to continue play or the registered assistant coach may fill in.
2. On ice Coaching rules can be found in Appendices A & B.

ON ICE COACHING INTERACTIONS—U12 and U15

1. Coaching is not mandatory but if a coach is listed they must meet all the eligibility requirements.
2. On ice Coaching rules can be found in Appendix B

ON ICE COACHING TIME OUTS-U20 MIXED DOUBLES

1. Coaching is not mandatory but if a coach is listed they must meet all the eligibility requirements.
2. On ice Coaching rules can be found in Appendix C

TIME OUTS

1. Only players on the ice may call a team timeout. The coach may indicate to the team with a T sign only.
2. One 90-second coaching break is permitted in all games leading to a berth in a Provincial Championship.
 - Exceptions:** No time outs at the Manitoba Open
 - On ice coaching for U12, U15, U18, U20
 - U20 Mixed Doubles is on ice coaching with one 60-minute time out
3. One 90-second time out per team is allowed in an extra end. Time outs not used during regulation play may not be carried over to extra ends.
4. The time out will commence when any member of the team calls the time out. The time out is complete at the end of 90 seconds **OR** once the team calling the time out has finished communication. The coach of the team that did not call the time out shall exit the playing surface.
5. All time-outs including the 4th/5th end break will take place in the ice area.
6. During an end, the time-out may only be requested from the playing surface by a player of the delivery team. A team's coach or alternate player may physically signal a

request for their players on the ice but are only permitted to communicate with their players during the time-out.

7. The team that called the time out may access the playing surface with their coach; the coach must stay within two feet of the sideboards AND the backboards (at the playing end). If the coach wants to position themselves at the hog line they must be within 2 feet of the sideboard.

The team that did not call the time out may ONLY communicate with their coach at the home end and shall not access the playing surface.

8. A coach may not enter the house at any time.
9. Only one person, either the coach or a fifth that meets the coaching requirements, may meet with the team during a timeout.
10. A coach and a fifth may both access the team during the 4th/5th end break.
11. The coach and any team member cannot be the same person.

POSITION OF PLAYERS

The skip or the vice skip, when it is the skip's turn to deliver, or when the skip is not on the ice is in charge of the house.

The person in charge of the house must be positioned inside the hog line, with at least one foot on the ice surface of the playing end of the sheet, while the team is in the process of delivery.

If the skip, or vice-skip, are not in the Field of Play, and it is either the skip's or vice-skip's turn to deliver, any on-ice player of that team can be in charge of the house for that stone.

Any improper position of players will result in the delivered stone being removed from play, and any displaced stone shall be replaced, by the non-offending team, to their positions prior to the violation taking place.

FIFTH/REPLACEMENT PLAYERS

For all CurlManitoba events leading up to and including Provincial Championships:

1. Teams qualifying for all Provincial Championships (including open entry championships) may identify a Fifth Player as a team member. Fifth Players must be identified 24 hours prior to the start of an event leading up to a Championship (berth bonspiel and regionals) and 7 days prior to the start of a Provincial Championship. The start of any Championship is the pre- event practice or the pre-game practice if there is no pre-event practice.
2. The players on the ice must be four of the five players listed on the team entry/registration form. The registered Fifth Player may play any position in any game.
3. Fifth Players must maintain the eligibility of the team.
4. Fifth Players will not receive berth winner crests, keeper awards, or a complimentary banquet ticket.
5. Following a team's registration of four/five players for the Regional Qualifiers and Berth Bonspiels, and at any level, should a player be unable to play due to extenuating circumstances (injury, illness, employment, coaching at another sanctioned event, etc.) the team will continue with the remaining three/four players.

Exception: 4 Person Mixed Provincials – 4 (four) players required
Mixed Doubles – 2 (two) players required

6. At 4 Person Mixed competitions, the rules apply to both the Fifth and/or Sixth Players.

REPLACEMENT PLAYERS

1. Upon moving to another level (i.e. regional qualifier moving to a Championship), a team may be permitted to replace a player, should a player be unable to play due to extenuating circumstances (i.e. injury, illness, employment, coaching at another sanctioned event, etc.). A replacement player becomes a permanent registered member of the team and may play any position. The replacement player must meet all eligibility rules of the competition and must have done so prior to the commencement of the competition in which the team qualified. The CurlManitoba office must be advised in writing of any replacement. A team with a replacement player must be comprised of at least 3 of the 4 (or 5) original players who competed when the team qualified for the Championship.
2. If a player leaves a team after earning a berth, the player may be replaced and the departing player can play with another team. The departing player may not return to the original team.

CURLING CANADA COMPETITIVE TEAM FEES

1. All teams must submit the Curling Canada current season's Competitive Team Fee plus GST to CurlManitoba for each category that a team competes in.

Categories:

U18	\$ 125.00/Team
U20, Men, Women, Senior, Wheelchair	\$ 150.00/Team
Mixed	\$ 150.00/Team
Masters	\$ 60.00/Team
Curling Club	\$ 40.00/Team

2. A team winning a Provincial Berth through a non CurlManitoba Bonspiel with a Berth must pay the Curling Canada Competitive Team Fee immediately upon acceptance of the berth.

NOTE:

Competitive Team Fee is due for each category and must be paid prior to the entry deadline date of all CurlManitoba events.

All Competitive Team Fees MUST be paid on our website at

www.curlmanitoba.org/competitions/curlmanitoba-fees

CurlManitoba Special Events

YOUTH JAMBOREE

The divisions and eligibility of the bonspiel will be:

1. U12 Open is a maximum of 11 years of age as of December 31, 2026, Born January 1, 2015 or later.
2. U15 Open is a maximum of 14 years of age as of December 31, 2026, Born January 1, 2012 or later.

Rules

1. Team composition is open and a team may consist of 4 males, 4 females or any combination of males and females
2. Coin Toss should occur prior to game time
3. The bell signals the start of the game. If a team is not present at the time of the bell the opposing team will be awarded 1 point
4. U12-All games will be 6 ends
5. U15-All games will be 8 ends
6. No tick rule is in effect as it is a general rule of curling
7. Front end must stay between the hog lines unless they are delivering
8. Skip is the only person behind the house, third can be behind the house for skip's stones
9. A mercy rule is in effect. After 4 ends the team and coaches may decide to concede, BUT play the required 6 ends
10. 1 hour and 50-minute bell, which indicates to finish the end and play one more
11. If a game is tied at the conclusion of its duration an extra end will be played
12. Be aware of pace of play – all teams should be on the same end at the same time
13. Foul language is not allowed at any time
14. Always stay on your own sheet
15. The consumption of alcohol by athletes, coaches and umpires is not permitted at Youth Events. The coach will be removed from coaching for the remainder of the event.

Spares

1. Spares are allowed. Spares must register with the Event Representative prior to playing.
2. Spares must meet the age requirements.
3. Spares cannot have competed in any other division of the bonspiel.
4. Following the registration of their four players, should a player(s) be unable to play due to extenuating circumstances (injury, illness) the team will be permitted to use up to two eligible spares or have the option of continuing with the remaining three players. A spare is a temporary player who may play the position of the missing player or lower.
5. Three players are required to complete a game.

U12 ON ICE COACHING:

1. The procedure for on ice coaching can be found in Appendix C.

U15 ON ICE COACHING:

1. The procedure for on ice coaching can be found in Appendix C.

U12 Coaching Requirements

1. Respect in Sport Certification is available through Coaching Manitoba (required every 5 years)
2. Understanding the Rule of two consent forms
3. Screening Disclosure form

U15 Coaching Requirements

1. Respect in Sport Certification is available through Coaching Manitoba (required every 5 years)
2. Understanding the Rule of two consent forms
3. Coaches are required to obtain any of the following types of Background Checks: (required every 5 years)
 - Criminal Record Check (CRC)
 - Police Information Check (PIC)
 - Criminal Record and Judicial Matters Check (CRJMC - Triton)

MANITOBA OPEN and MANITOBA HALFspiel General Rules

1. Items contained in the CurlManitoba Manitoba Open Rules will take precedence over the CurlManitoba General Rules found in the CurlManitoba Rules Supplement.
2. The Broom Moratorium is **NOT** in effect.
3. There will be no practice ice allotted.
4. All games will be 8 ends. The bell will ring at 1 hour and 45 minutes indicating that the end in progress shall be completed and one more shall be played. Unless specified, a game may be conceded at any time. In the event of a tie, the game is to proceed until a point is scored to decide the winner.
5. In all games where six ends or more have been played and play cannot be continued due to ice conditions and/or problems within the building, such as power failure, condensation falling etc, and subject to approval of the Umpire on duty at Headquarters, the game shall be considered a completed game. All games called prior to the completion of the sixth end shall be declared no contest and replayed. This rule shall not apply to games where two penalty points have been awarded and a game declared complete due to a team being late.
6. Should any emergency arise during the time of the bonspiel, CurlManitoba may change the CurlManitoba General Bonspiel Rules.
7. Curling teams and/or individual curlers may be disqualified from the competition for non-compliance with these bonspiel rules at the discretion of CurlManitoba and/or the Bonspiel Head Quarters representatives.
8. The top of the scoreboard is the team named first on the draw.

MANITOBA OPEN Specific

1. This is an open bonspiel; however, teams competing for the Provincial Berth must also comply with all eligibility rules required to compete in the Bunge Championship. Any Member of a team that does not meet the eligibility rules shall be ineligible for provincial berths. An ineligible team member makes the whole team ineligible.
2. The winner of the ASHAM event will be awarded one berth if eligible.
If the ASHAM winner is not eligible the berth will go to the Finalist.
If the Asham finalist is not eligible a playoff will occur between the Original 16 winner and the Nott Autocorp winner if both teams are eligible.
If one winner is not eligible the other winner will earn the berth if eligible.

The playoff game(s) will be determined by CurlManitoba immediately and the teams will be contacted

3. No team member additions or substitutions will be permitted after the commencement of the bonspiel. (Roster changes will be accepted by the CurlManitoba Office until the official bonspiel start time - 6:00PM Thursday.)
4. Spares will be allowed in the Manitoba Open bonspiel as long as they are not a registered member of another team. However, when teams reach the 16's of the three 'berth-qualifying' events (Asham, Original 16, Nott Autocorp) spares are **NO** longer allowed. Teams must play in the 16s and from that point forward (8s, 4s, 2s) in the bonspiel with registered team players and will sign a competitors' game card to verify eligibility.
5. Any team earning a berth must adhere to the Broom Moratorium during the Bunge Championship.
6. Format
 - * 8 end games
 - * 1 hour 45 minute bell
 - * No pre-game practice
 - * Coin toss for last stone
 - * Stone colour pre-assigned

Bunge Berth Eligibility

- a) Spares will be allowed in the bonspiel, as long as they are not a registered member of another team in either the Open Bonspiel OR the HALFspiel.
- b) When teams reach the **16's** of the three 'berth-qualifying' events (Asham, Original 16, Nott Autocorp) spares are NO longer allowed.
- c) Teams must play in the 16s and from that point forward (8s, 4s, 2s) in the bonspiel with registered team players and will sign a competitors' game card to verify eligibility.
- d) Eligibility will be checked once teams have competed in the 16s and the cards have been sent to Headquarters.

MANITOBA HALFspiel Specific

1. Spares will be allowed in the HALFspiel
2. 64 Teams maximum
3. Format
 - * 8 end games
 - * 1 hour 45 minute bell
 - * 4 events, 3 game guarantee
 - * No pre-game practice
 - * Coin toss for last stone
 - * Stone colour pre-assigned

MANITOBA New Curlers One Day Fun Spiel Specific

1. Must be 18 years of age
2. 3 curlers less than 5 years experience, 1 player can be anyone
3. 16 Team maximum
4. Format
 - * 4 end games
 - * 4 events
 - * 3 games guarantee
 - * Stone colour pre-assigned
 - * Coin toss for last stone

REGIONAL QUALIFIERS and BERTH BONSPIELS

1. Prior to the start of competition, every member of the team must meet all eligibility requirements. (Eligibility can be found on page 8)
2. All Regional Qualifiers with a minimum of four teams will use a semi-modified double knock out draw with a qualifying round based on the number of teams competing. CurlManitoba reserves the right to alter any draw format.
3. CurlManitoba will email ALL teams with notification of the draw and event rules.
4. The teams that have entered the event will seed all Regional Qualifiers and Berth Bonspiels. The teams will have approximately a 48 hour turnaround time to respond with their seeding. **TEAMS WILL NOT SEED THEMSELVES.**
5. If less than 25% of teams participate in the self-seeding process, teams will be placed in the draw using a random generator program.
6. Thirty minutes prior to a team's first game in any CurlManitoba Regional Qualifiers and/or Berth Bonspiels, the team **MUST** submit a completed and signed line up card and give it to the designated person on site. During any competition, an additional line up card will be required only when there is a player or position line up change.
7. The penalty for not submitting the card is loss of last stone in the first game the team has earned the last stone. Failure may also result in making a team ineligible.
8. Pre-game practice ice shall be provided during all Regional Qualifiers and all Berth Bonspiels. Each team will have a 5-minute practice on the sheet they will play on. In all Regional Qualifiers and Berth Bonspiel games, a coin toss will occur for second practice/color. A last stone draw will occur to determine hammer.
9. A named Fifth Player may participate in the pre-game practice.
10. The team with first practice will throw the clockwise turn for the last stone draw. The team with second practice will throw the counter-clockwise turn for the last stone draw.
11. The last stone will be determined by a draw to the house by one player at the completion of the team's practice. If a player covers the pin or misses the rings another player will throw a second stone.
12. During the LSD delivery, only the four (4) players involved can be on the ice.
13. First practice will begin 20 minutes prior to game time. A bell will ring to signify the beginning and conclusion of each practice session allowing for the second practice team to access the ice.

The bell should ring as follows:

Coin Toss		30 minutes prior to game time
1 st team access the ice		20 minutes prior to game time
	End of 1 st practice	15 minutes prior to game time
	1 st team last stone draw	Clockwise
2 nd team access the ice		10 minutes prior to game time
	End of 2 nd practice	5 minutes prior to game time
	2 nd team last stone draw	counter clockwise
	Bell to start the game	0 minutes prior to game time

14. At any Regional Qualifier and Berth Bonspiel with more than one berth being allocated, the bonspiel will be declared complete once the berths are declared.
15. All Men and Women's Regional Qualifier and Berth Bonspiel games will be 10 end games. A bell will ring at 2 hour, 15-minutes indicating the end in progress shall be completed, and one more shall be played.
16. All Senior and Curling Club Regional Qualifier games will be 8 ends. A bell will ring at 1 hour and 50 minutes indicating that the end in progress shall be completed and one more shall be played.
17. All Master Regional Qualifier games will be 8 ends. A bell will ring at 2 hours indicating the final end of the game is in progress.
18. Unless specified, a game may be conceded at any time. In the event of a tie at the conclusion of play, play shall be continued without changing the rotation of play (end the stones are thrown to) for each additional end or ends as may be required to decide the winning team.
19. The A side winner in an A/B final will have choice of colour. Teams will play with stones as assigned. No stones may be moved or changed.
20. Commercial advertising may be worn on the participants' apparel during Berth Bonspiels and Regional Qualifiers provided it is deemed to be in good taste.

Regional Qualifier Specific

1. To the extent practical (as defined below), teams will be expected to defeat at least one other team to qualify as a Sport Region Representative in the respective Provincial Championship. Pairing Sport Regions will be done in such a manner that no team will be able to advance to a Provincial Championship without playing a game. To accomplish this, each Sport Region will be 'paired' with a neighboring Sport Region.
CurlManitoba Sport Region pairs for all championships but the RME Women of the Rings Championship presented by Case IH will be:
 - West 1 and West 2
 - South 1 and South 2
 - East and Winnipeg
 - North will NOT be required to pair (due to geographical locations)
2. The location of the paired regions will be determined by CurlManitoba based on the number of entries in each region.

3. Region make-up is the sole responsibility of CurlManitoba.
4. CurlManitoba will be responsible for coordinating the Regional Qualifiers in the case of one entry Sport Regions OR for the transfer of any Regional Berths.
 - If in the case of one entry each in the paired Regionals, one Berth will be awarded and the other Berth will go to the Floating Berth Pool.
 - If the Winnipeg Regional entries fall below 3, the number of Regional Berths in the initial allocation will be reduced to one. The remaining berth will go to the Floating Berth Pool.
 - If there are not any entries in a Sport Region, the Berth will go to the Floating Berth Pool.
5. The Floating Berth Pool will be allocated on an individual basis to the Sport Region with the highest participation ratio.
6. If there is a Floating Berth Pool remainder a playoff will occur between the team that lost the game for the berth in the B event of the regional.
7. The CurlManitoba Regional Qualifiers will be held on the specified dates throughout Manitoba. The dates are published on the Calendar of Events on the CurlManitoba Website.

Berth Bonspiel Specific

If a Berth Bonspiel with 2 Berths allotted (Men and Women) has 8 teams or more, the event will award 2 Berths. If the Berth Bonspiel has 4-7 teams, the event will award 1 berth and the other berth will revert to the Regional Qualifier pool. If the Berth Bonspiel has less than 4 teams the event will be cancelled, and the berths will revert to the Regional Qualifier pool.

Bonspiel with a Berth Specific

Any team can enter a bonspiel with a berth BUT the winning team must meet all eligibility requirements and pay the berth acceptance fee and Competitive Team Fee.

CHAMPIONSHIP BERTH ALLOCATION

U18 OPEN ENTRY CHAMPIONSHIP

Gender Specific (Male) and Gender Specific (Female)

Teams competing for the Manitoba U18 Provincial Championship shall enter an open entry championship.

U20 OPEN ENTRY CHAMPIONSHIP

Gender Specific (Male) and Gender Specific (Female)

Teams competing for the Manitoba U20 Provincial Championship shall enter an open entry championship.

12 TEAM RME Women of the Rings Presented by Case IH

Gender Specific (Female)

Berth 1–4	Four Berths awarded to the winning team for each of the four Sport Region Qualifiers: Note: North (1), West (1), South (1), East and Winnipeg combined (1)
Berth 5	One berth awarded to the sport region with the highest participation ratio per sport region
Berth 6-7	Two Berths awarded to the RME Berth Bonspiel (note if 8 teams, less than 8 teams 1 berth will revert to the regional qualifiers)
Berth 9-10	Two Berths awarded to the <u>top Manitoba teams on the 2026-2027 Canadian Team Ranking System</u> (CTRS) as of November 23, 2026, subject to the following terms: 1) in order to remain eligible for the CTRS berth, the team comprises of at least 3 of the 4 or 5 members of the current year's CTRS registered team, and 2) The team must declare in writing by November 25th, 2026, their intention to utilize the berth. 3) The teams must be in the Top 30 of the team ranking system
Berth 10–11	Two Berths awarded to the <u>Manitoba Curling Tour</u> (MCT) during the 2026-2027 season to be distributed by the MCT executive subject to: 1) the MCT meeting the agreement requirements, and 2) in order to remain eligible for the MCT Berths, all 4 or 5 players must meet the eligibility requirements in the year of the Championship.
Berth 12	One Berth awarded to the <u>Provincial Champion</u> from the previous season if: 1) the team comprises of 3 of the 4 members of the previous year's provincial winning team, and 2) the team declares in writing by September 30, 2026 their intention of utilizing the Berth, and

	3) the team, all 4 or 5 players, meets the eligibility requirements for the year of the current RME Women of the Rings Championship Presented by Case IH. NOTE: The berth reverts to the CTRS 2026-2027 Points as per Berth #9 -#10 requirements IF the team is ineligible.
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24 TEAM BUNGE CHAMPIONSHIP Gender Specific (Male)

Berth 1 – 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers: North (1), East (1), West (2), South (2), Winnipeg (2) NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one Regional with 2 Berths.
Berth 9 – 13	Five Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 14 - 15	Two Berths awarded to the Bunge Berth Bonspiel. (unless less than 8 teams then 1 berth reverts to the regional qualifiers)
Berth 16-17	Two Berths awarded to the Brandon Men's Bonspiel with a Berth.
Berth 18-19	Two Berths awarded to the <u>top Manitoba teams on the 2026-2027 Canadian Team Ranking System</u> (CTRS) as of November 23, 2026, subject to the following terms: 1) in order to remain eligible for the CTRS berth, the team comprises of at least 3 of the 4 or 5 members of the current year's CTRS registered team, and 2) The team must declare in writing by November 25th, 2026, their intention to utilize the berth. 3) Teams must be in the top 30 of the team ranking system.
Berth 20-22	Three Berths awarded to the <u>Manitoba Curling Tour</u> (MCT) during the 2026-2027 season to be distributed by the MCT executive subject to: 1) the MCT meeting the agreement requirements, and 2) in order to remain eligible for the MCT Berths, all 4 or 5 players must meet the eligibility requirements in the year of the Championship.
Berth 23	One Berth awarded to the <u>Men's Provincial Champion</u> from the previous season if: 1) the team comprises of 3 of the 4 members of the previous year's provincial winning team, and 2) the team declares in writing by September 30, 2026, their intention of utilizing the Berth, and 3) the team, all 4 or 5 players, meets the eligibility requirements for the year of the current Bunge Championship. NOTE: The berth reverts to the CTRS 2026-2027 points as per berths #18-#19 requirements IF the team is ineligible.
Berth 24	One berth awarded to the Manitoba Open.

SENIOR WOMEN OPEN CHAMPIONSHIP

Gender Specific (Female)

Teams competing for the Manitoba Senior Women's Provincial Championship shall enter an open entry championship.

16 TEAM SENIOR MEN CHAMPIONSHIP

Gender Specific (Male)

Berth 1 – 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers: North (1), East (1), West (2), South (2), Winnipeg (2) NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one regional with 2 Berths.
Berth 9 – 14	Six Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 15	One Berth awarded to the winning or highest finishing eligible team of the Brandon Curling Club Neil Andrews Senior Men's Bonspiel with a Berth.
Berth 16	One Berth awarded to the <u>Strathcona Trust Senior Men's Provincial Champion</u> from the previous season if: 1) the team comprises of 3 of the 4 members of the previous year's provincial winning team, and 2) the team declares in writing by September 30, 2026 their intention of utilizing the berth, and 3) the team, all 4 or 5 players, meets the eligibility requirements for the year of the current Strathcona Trust Senior Men's Championship. NOTE: The berth reverts to the floating berth allocation IF the team is ineligible.

MASTER WOMEN OPEN CHAMPIONSHIP

Gender Specific (Female)

Teams competing for the Manitoba Master Women's Provincial Championship shall enter an open entry bonspiel.

16 TEAM MASTER MEN CHAMPIONSHIP

Gender Specific (Male)

Berth 1 - 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers: North (1), East (1), West (2), South (2), Winnipeg (2) NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one regional with 2.
Berth 9 – 14	Six Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 15	One Berth awarded to the winning or highest finishing eligible team of the Brandon Master Men's Bonspiel with a Berth.
Berth 16	One Berth awarded to the Manitoba Credit Unions Men's Provincial Champion from the previous season if: 1) the team comprises of 3 of the 4 members of the previous year's provincial winning team, and 2) the team declares in writing by September 30, 2026 their intention of utilizing the berth, and 3) the team, all 4 or 5 players, meets the eligibility requirements for the year of the current Manitoba Credit Unions Men's Championship. NOTE: The berth reverts to the floating berth allocation IF the team is ineligible.

12 TEAM CURLING CLUB CHAMPIONSHIP

Gender Specific (Male) and Gender Specific (Female)

Berth 1 – 8	Eight Berths awarded to the winning team for each of the five Sport Region Qualifiers: North (1), East (1), West (2), South (2), Winnipeg (2) NOTE: West divided into West 1 and West 2. South divided into South 1 and South 2. Winnipeg will have one Regional with 2 Berths.
Berth 9 – 11	Three Berths awarded to the Sport Region(s) with the highest participation ratio.
Berth 12	One Berth to be awarded to the Host Club of the Curling Club Championship. The teams must meet all eligibility requirements of the Championship.

4 PERSON MIXED OPEN CHAMPIONSHIP

Alternating Male & Female

Teams competing for the Manitoba Mixed Provincial Championship shall enter an open entry bonspiel.

MIXED DOUBLES OPEN CHAMPIONSHIP

Teams competing for the Manitoba Mixed Doubles Provincial Championship shall enter an open entry bonspiel.

U20 MIXED DOUBLES OPEN CHAMPIONSHIP

Teams competing for the Manitoba U20 Mixed Doubles Provincial Championship shall enter an open entry bonspiel.

CurlManitoba Member Clubs

**The following Sport Region Clubs are in effect for the
2026-2027 season**

North Sport Region

Burntwood
Flin Flon
Gillam
Snow Lake
The Pas

West Sport Region

WEST 1

Dauphin
Gilbert Plains
Gladstone
Grandview
Hamiota
Lansdowne/Arden
Miniota
Minnedosa
Neepawa
Newdale
Rorketon
Shoal Lake
Swan River
Wawanesa
Winnipegosis

WEST 2

Boissevain
Brandon
Carberry
Deloraine
Glenboro
Glenora (CM)
Killarney
Melita
Rivers
Riverview
Souris
Virden
Waskada

South Sport Region

SOUTH 1

Baldur
Carman
Cartwright
Clearwater
Elm Creek
Holland
Manitou
Miami
Morden
Oakville
Pilot Mound
Portage la Prairie
Roland
St. Leon (CM)

SOUTH 2

Altona
La Salle
Lorette
Morris
St Adolphe
Ste Anne
Steinbach

Swan Lake
Treherne
Whiteshell
Winkler

East Sport Region

Arborg
Beaches Community Centre
Balmoral
Beausejour
Eriksdale
Fisher Branch (CM)
Gimli
Lac du Bonnet
Petersfield
Pinawa
Riverton
Selkirk
Springfield
Stonewall
Teulon
Victoria Beach
Warren
Winnipeg Beach

Winnipeg Sport Region

Assiniboine Memorial
Charleswood
Deer Lodge
East St. Paul
Elmwood
Fort Garry
Fort Rouge
Granite
Heather
Pembina
St. Vital
West St. Paul

APPENDIX A

U18 TIMED EVENT ON ICE COACHING RULES 2026-2027

8 end games

32 minutes thinking time

5 minutes extra end

60 seconds between ends (45 seconds for interaction, 15 seconds travel time to be seated prior to delivery of first stone)

5 minute 4th end break

1. **While a game is in progress, the coach (and alternate player) may communicate with their team from their position in the coach bench area. This only applies when a team is the non-delivering team.**

Yelling is not allowed. The non-delivering team must not distract the delivering team and must be aware of their player positions.

The position of the members of the non delivering team:

- a) Only the skip or vice-skip, and one other player may be positioned inside the hog line at the playing end. They shall position themselves behind the back line when the delivering team is in the process of delivery. Both players shall be motionless with their brooms positioned in a manner not to interfere with or distract the attention of the player who is in the process of delivery.
- b) The player who is next to deliver may take a stationary position to the side of the sheet behind the hacks at the delivery end. The player shall remain silent and motionless when the delivering team player is in the process of delivery.
- c) The players not taking positions a) or b) shall position themselves between the hog lines and to the extreme sides of the sheet when the delivering team's time clock is running. The players positioned in this area shall remain in single file when the delivering team player is in the process of delivery.
- d) The non-delivering team members shall not take any position or cause such motion that would obstruct, interfere with, or distract any member of the delivering team.
- e) Players must stop talking with their coach when the opposition stone crosses the delivering end T-line.

2. **Coach Interactions occur when your team is the delivering team.**

- a) U18 coaches will be allowed a maximum of two (2) interactions in the first half of the game and (2) interactions in the second half of the game.
- b) Teams will be given one (1) coach interaction per extra end.
- c) Unused interactions cannot be carried over.
- d) During a Coach Interaction, opposing coaches will also be allowed to interact with their respective team until the team that called the interaction has concluded their communication. Coach Interactions may last between 5-60 seconds, but not longer. If a team uses less than that amount of time, the opposition team's opportunity to communicate ends as well.

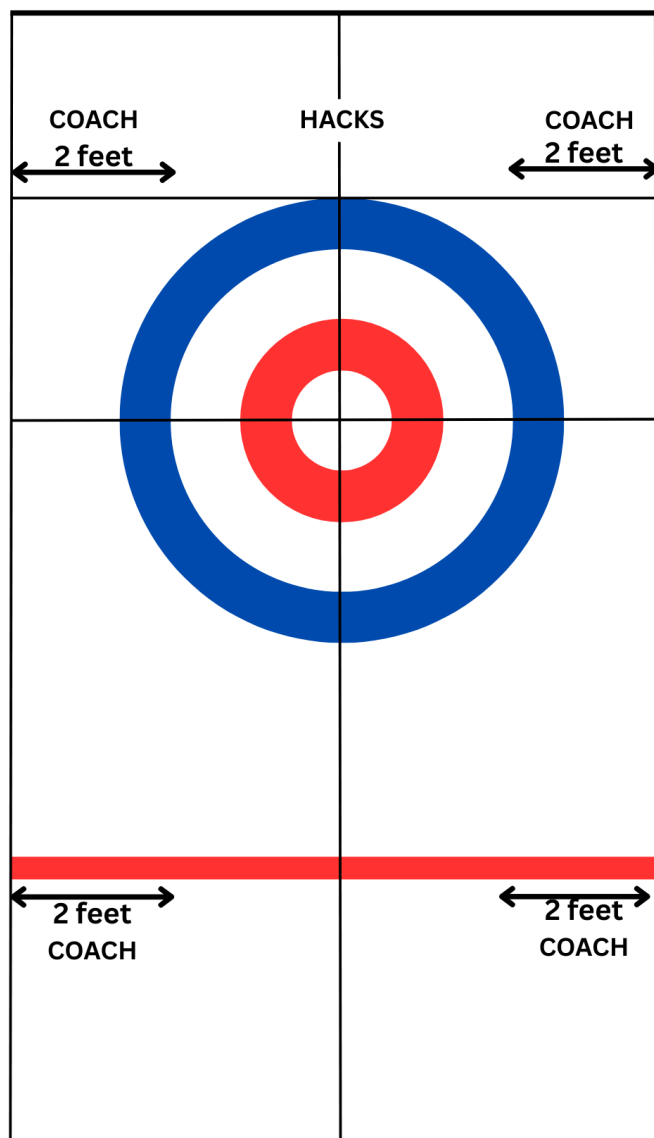
- e) During a Coach Interaction, coaches may meet with their team either on the backboard or behind the backline within 2 feet of boards. The team calling the interaction gets priority of the position of where they want to meet. (see coaching Diagram below)
- f) Interactions can be called by anyone on the team in control of the house or their coach. If the coach or a player wants an interaction, they must signal a T with their hands when their team is in control of the house. If anyone signals for an interaction, the team must use an interaction.
- g) Coaches are responsible for keeping track and policing the number of interactions used. Disagreements will be brought forth to the Chief Umpire.
- h) Time clocks will run during interactions as normal thinking time.
- i) Time between ends is 60 seconds. Coaches will be allowed up to forty-five (45) seconds of talking time with their team between ends. Coaches may meet with their team either on the backboard or on the sideline between the hog lines within 2 feet of boards. Coaches will have 15 seconds of travel time to be seated before the first stone of the end is delivered.
- j) Coaches will have five (5) minutes to meet with their teams at the halfway point of the game. This will occur at the 4th end break for 8 end games.
- k) Coaches will use the assigned seating on the backboards during the games with their chairs positioned on the same side as their team's rocks. Between ends, coaches can travel to either end respectful of games on adjacent sheets. Coaches must only travel along the sidelines within 2 feet of boards, and they must wear suitable footwear to be on the ice.
- l) A single interaction will officially end after the coach and curlers stop talking and the coach returns and is sitting on their designated seat behind the sheet.
- m) If there is an alternate player, they can sit with the coach at both ends if space permits. The alternate can take part in the team talking time but cannot take part during their team's Coach Interactions. The alternate player may not move from their seat during an end.
- n) There will be absolutely no talking or body language by the coach and alternate to their team unless during an interaction, opposition interaction, or between ends. Body language includes hand, body gestures, signaling or any other form of communication.
- o) Coaches are allowed to use their phone or tablet to record game statistics, write down notes or take photos of game scenarios (shot by shot), but they are not permitted to use those devices or smart watches for communication purposes.

Player violation:

If a violation occurs, the umpire shall allow all stones to come to rest and provide the nonoffending team with the option of: allowing the play to stand, or recommencing the delivery of the stone; or replacing all affected stones as close as possible to their original position and redelivering the stone.

Coach or alternate violations:

- First offense -verbal or written warning
- Second offense -coach will sit inside with no interactions or communications for the remainder of the current game (prior to mid-game) or the entire next game (after mid-game)
- Third Offense -the coach will be removed from play and will sit in the spectator seating for the remainder of the event.



APPENDIX B

U20 TIMED EVENT ON ICE COACHING RULES 2026-2027

- 8 end games
- 32 minutes thinking time
- 5 minutes extra end
- 60 seconds between ends (45 seconds for interaction, 15 seconds travel time to be seated prior to delivery of first stone)
- 5 minute 4th end break

1. While a game is in progress, the coach (and alternate player) may communicate with their team from their position in the coach bench area. This only applies when a team is the non-delivering team.

Yelling is not allowed. The non-delivering team must not distract the delivering team and must be aware of their player positions.

The position of the members of the non delivering team:

- a) Only the skip or vice-skip, and one other player may be positioned inside the hog line at the playing end. They shall position themselves behind the back line when the delivering team is in the process of delivery. Both players shall be motionless with their brooms positioned in a manner not to interfere with or distract the attention of the player who is in the process of delivery.
- b) The player who is next to deliver may take a stationary position to the side of the sheet behind the hacks at the delivery end. The player shall remain silent and motionless when the delivering team player is in the process of delivery.
- c) The players not taking positions a) or b) shall position themselves between the hog lines and to the extreme sides of the sheet when the delivering team's time clock is running. The players positioned in this area shall remain in single file when the delivering team player is in the process of delivery.
- d) The non-delivering team members shall not take any position or cause such motion that would obstruct, interfere with, or distract any member of the delivering team.
- e) Players must stop talking with their coach when the opposition stone crosses the delivering end T-line.

2. Coach Interactions occur when your team is the delivering team.

- a) U20 coaches will be allowed a maximum of two (2) interactions per game. These interactions can occur in the same end or in different ends.
- b) Teams will be given one (1) coach interaction per extra end.
- c) Unused interactions cannot be carried over.
- d) During a Coach Interaction, opposing coaches will also be allowed to interact with their respective team until the team that called the interaction has concluded their communication. Coach Interactions may last between 5-60 seconds, but not longer. If a team uses less than that amount of time, the opposition team's opportunity to communicate ends as well.

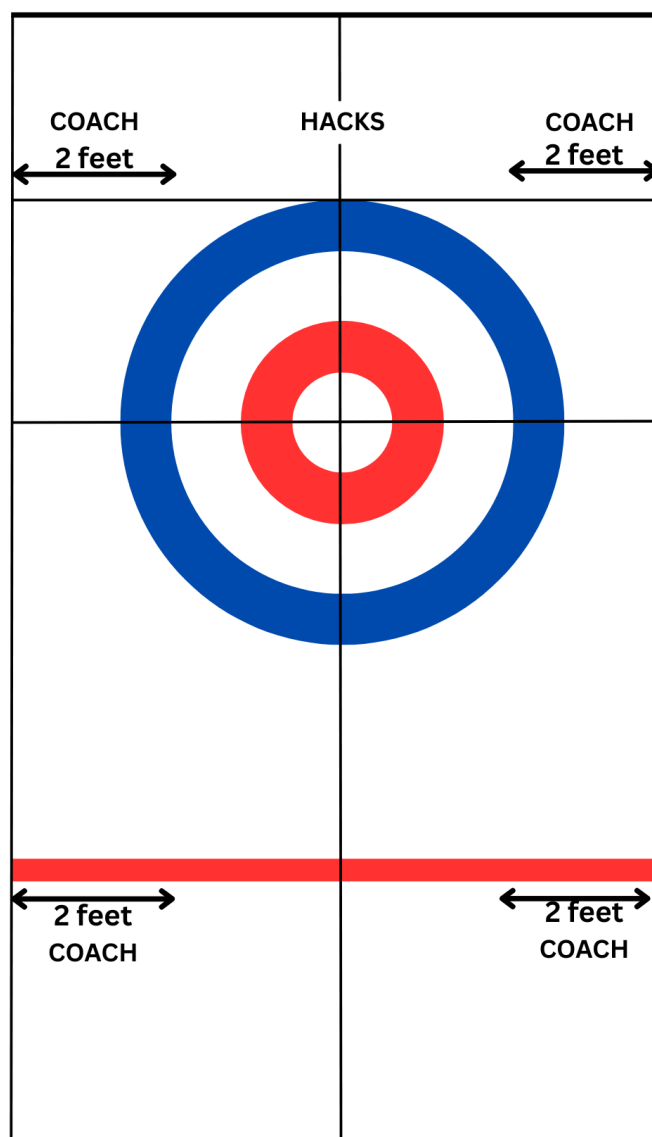
- e) During a Coach Interaction, coaches may meet with their team either on the backboard or behind the backline within 2 feet of boards. The team calling the interaction gets priority of the position of where they want to meet. (see coaching Diagram below)
- f) Interactions can be called by anyone on the team in control of the house or their coach. If the coach or a player wants an interaction, they must signal a T with their hands when their team is in control of the house. If anyone signals for an interaction, the team must use an interaction.
- g) Coaches are responsible for keeping track and policing the number of interactions used. Disagreements will be brought forth to the Chief Umpire.
- h) Time clocks will run during interactions as normal thinking time.
- i) Time between ends is 60 seconds. Coaches will be allowed up to forty-five (45) seconds of talking time with their team between ends. Coaches may meet with their team either on the backboard or on the sideline between the hog lines within 2 feet of boards. Coaches will have 15 seconds of travel time to be seated before the first stone of the end is delivered.
- j) Coaches will have five (5) minutes to meet with their teams at the halfway point of the game. This will occur at the 4th end break for 8 end games.
- k) Coaches will use the assigned seating on the backboards during the games with their chairs positioned on the same side as their team's rocks. Between ends, coaches can travel to either end respectful of games on adjacent sheets. Coaches must only travel along the sidelines within 2 feet of boards, and they must wear suitable footwear to be on the ice.
- l) A single interaction will officially end after the coach and curlers stop talking and the coach returns and is sitting on their designated seat behind the sheet.
- m) If there is an alternate player, they can sit with the coach at both ends if space permits. The alternate can take part in the team talking time but cannot take part during their team's Coach Interactions. The alternate player may not move from their seat during an end. The alternate must be dressed in team attire.
- n) There will be absolutely no talking or body language by the coach and alternate to their team unless during an interaction, opposition interaction, or between ends. Body language includes hand, body gestures, signaling or any other form of communication.
- o) Coaches are allowed to use their phone or tablet to record game statistics, write down notes or take photos of game scenarios (shot by shot), but they are not permitted to use those devices or smart watches for communication purposes.

Player violation:

If a violation occurs, the umpire shall allow all stones to come to rest and provide the nonoffending team with the option of: allowing the play to stand, or recommencing the delivery of the stone; or replacing all affected stones as close as possible to their original position and redelivering the stone.

Coach or alternate violations:

- First offense -verbal or written warning
- Second offense -coach will sit inside with no interactions or communications for the remainder of the current game (prior to mid-game) or the entire next game (after mid-game)
- Third Offense -the coach will be removed from play and will sit in the spectator seating for the remainder of the event.



APPENDIX C

U12 EVENTS-6 end games

U15 EVENTS-8 end games

ON ICE COACHING RULES 2026-2027

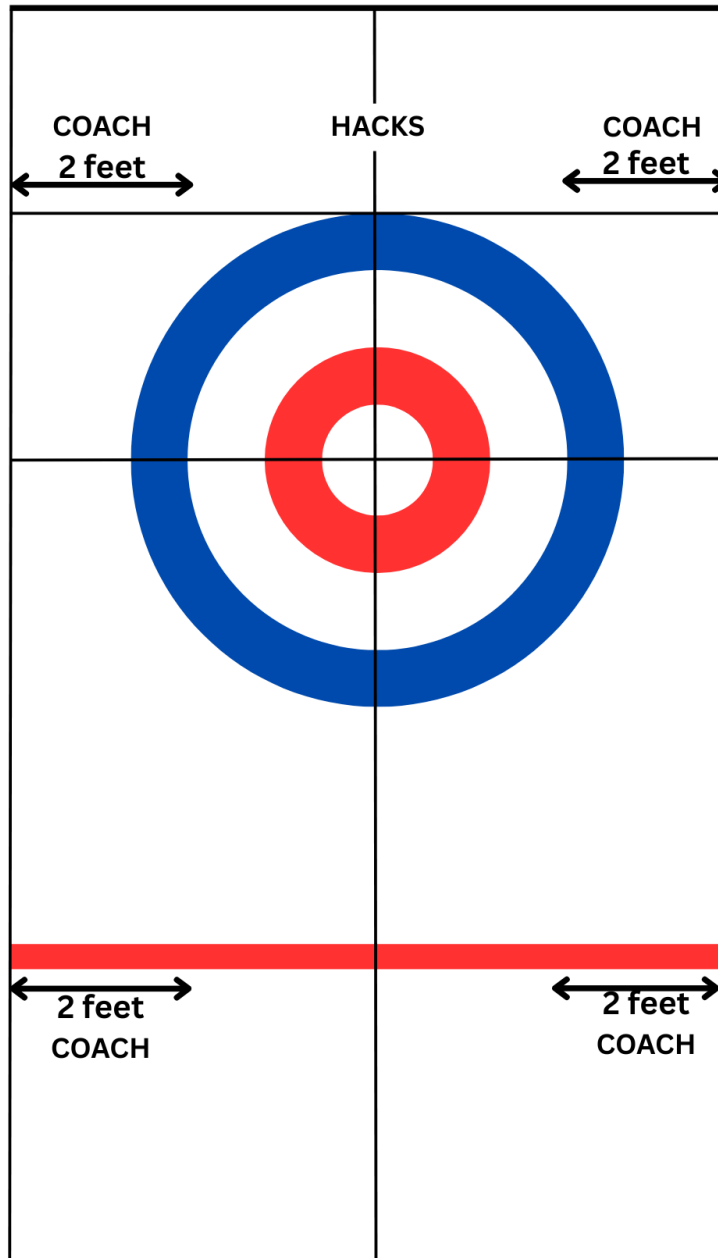
1. Interactions are 5-60 seconds in length (including travel time)
2. One interaction per end
3. One interactions per extra end
4. Unused interactions cannot be carried over
5. The coach of both teams must remain either on the backboard or behinds the backline within 2 feet of the boards. No hand gestures or talking except during an interaction. No entering the house allowed, (Diagram below)
 - Penalties: First offense -verbal or written warning
 - Second offense -coach will sit inside with no interactions or communications for the remainder of the current game (prior to mid-game) or the entire next game (after mid-game)
 - Third Offense -the coach will be removed from play and will sit in the spectator seating for the remainder of the event.
6. During a Coach Interaction, opposing coaches will also be allowed to interact with their respective team until the team that called the interaction has concluded their communication. Coach Interactions may last between 5-60 seconds, but not longer. If a team uses less than that amount of time, the opposition team's opportunity to communicate ends as well.
7. Interactions can be called by anyone on the team in control of the house or their coach. If the coach or a player wants an interaction, they must signal a T with their hands when their team is in control of the house. If anyone signals for an interaction, the team must use an interaction.
8. There are no interactions or team communication between ends.
9. Coaches are responsible for keeping track and policing the number of interactions used.
10. Coaches must only travel along the sidelines within 2 feet of boards, and they must wear suitable footwear.
11. **While a game is in progress, the coach (and alternate player) may communicate with their team from their position in the coach bench area. This only applies when a team is the non-delivering team.**

Yelling is not allowed. The non-delivering team must not distract the delivering team and must be aware of their player positions.

The position of the members of the non delivering team:

 - a) Only the skip or vice-skip, and one other player may be positioned inside the hog line at the playing end. They shall position themselves behind the back line when the delivering team is in the process of delivery. Both players shall be motionless with their brooms positioned in a manner not to interfere with or distract the attention of the player who is in the process of delivery.

- b) The player who is next to deliver may take a stationary position to the side of the sheet behind the hacks at the delivery end. The player shall remain silent and motionless when the delivering team player is in the process of delivery.
- c) The players not taking positions a) or b) shall position themselves between the hog lines and to the extreme sides of the sheet when the delivering team's time clock is running. The players positioned in this area shall remain in single file when the delivering team player is in the process of delivery.
- d) The non-delivering team members shall not take any position or cause such motion that would obstruct, interfere with, or distract any member of the delivering team.



APPENDIX D

U20 MIXED DOUBLES TIMED EVENT ON ICE COACHING RULES 2026-2027

- 8 end games
- 22 minutes thinking time
- 3 minutes extra end
- 1 Time-out for 8 ends (60 seconds)
- 5-minute 4th end break

While a game is in progress, the coach (and alternate player) may communicate with their team from their position in the coach bench area. This only applies when a team is the non-delivering team.

Yelling is not allowed. The non-delivering team must not distract the delivering team and must be aware of their player positions.

Coaches will remain at the home end. Coaches will not walk back and forth to the opposite end during a game.

The position of the members of the non delivering team:

- a) Players may be positions inside the hog line at the playing end. They shall position themselves behind the back line when the delivering team is in the process of delivery. Players shall be motionless with their brooms positioned in a manner to not interfere with or distract the attention of the player who is in the process of delivery.
- b) The player who is next to deliver may take a stationary position to the side of the sheet behind the hacks at the delivery end. The player shall remain silent and motionless when the delivering team player is in the process of delivery.
- c) The player not taking the position of a) or b) shall position themselves between the hog lines and to the extreme side of the sheet when the delivering team's clock is running.
- d) If a violation occurs the umpire shall allow the stones to come to rest and provide the non offending team the option of
 - i) Allowing the play to stand
 - ii) Recommencing the delivery of the stone
 - iii) Replacing all affected stones as close as possible to their original position and re-delivering the stone
- e) A violation by the coach, they will be removed from the coach bench for the game. Any further violation will remove the coach for the remainder of the event.
- f) Players must stop talking with their coach when the opposition stone crosses the delivering end T-line.

1. **Coach time-outs occur when your team is the delivering team.**

- a) Coaches will be given one (1) time-out during the game (8 ends)

- b) During a Coach time out, coaches may meet with their team only on the backboards.
- c) Time-outs can be called by anyone on the team in control of the house or their coach. If the coach or a player wants a time out, they must signal a T with their hands when their team is in control of the house. If anyone signals for a time out, the team must use an interaction.
- d) During a Coach time-out, opposing coaches will also be allowed to interact with their respective team until the team that called the time-out has concluded their communication.

Penalties:

There will be absolutely no talking or body language by the coach to their team unless between when they transfer control of the house and the other team's stone crosses the delivering t-line, during a time out, opposition's time-out or between ends.

First offense -verbal or written warning

Second offense -coach will sit inside with no time-out or communications for the remainder of the current game (prior to mid-game) or the entire next game (after mid-game)

Third Offense -the coach will be removed from play and will sit in the spectator seating for the remainder of the event.

Infractions will be handled by the Umpires. If a third infraction takes place the umpire will inform CurlManitoba.